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Abstract: A specification of the table computations allowed in the Front End implementation of SWORD for the DRA front end filter project RSRE 1C/6130.

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0 DOCUMENT CONTROL

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0.2 Document Cross References

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- [9] DS/FMU/FEF/036. *Phase II Proof Finale*. R.D. Arthan and G.M. Prout, ICL Secure Systems, WIN01.
- [10] *The Specification of Secure SQL*. Simon Wiseman, DRA, 6th July 1992.
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0.3 Changes History

Issue 1.1 (23 August 1993) First draft.

Issue 1.23 (9 November 1993) Tidying up.

Issue *Revision : 2.1* (5 June 2016) Final approved version.

Issue 2.2 Removed dependency on ICL logo font

2016/04/11 Added some missing indexing brackets.

0.4 Changes Forecast

None.

1 GENERAL

1.1 Scope

This document gives a formal specification of part of the SWORD Front End reducing the security properties given in [6] to lower level properties more closely related to the detailed transformations of [11]. It constitutes part of deliverable D12 of work package 3, as given in the Phase 2 Technical Proposal, [2].

Some of the material in this document was previously included in [6]. Now that the formal development has been further advanced it was felt more appropriate to collect this level of the treatment into a separate document.

1.2 Introduction

[6] gives a formal description of an Execution Model for the Front End Implementation of SWORD. The Execution Model affords a rather more concrete formulation of the critical requirements on the major subsystems of SWORD than the architectural model of [5]. In particular, it separates out the critical requirements (as regards the *select* query) on the SSQL Query Transformation Processor of [5] so that they are completely determined by a model of a “compiler” for TSQL which maps a TSQL query onto the function on tables which it computes.

The purpose of this document is to complete the formal treatment for the Phase 2 work by further reducing the critical requirements on the SSQL Query Transformation Processor by placing a bound on the allowed TSQL queries it produces. This is done using what is in effect a reformulation of the classification computations which underlie the transformations defined in [11] in terms of a relational algebra model of TSQL execution.

2 PRELIMINARIES

The following ProofPower instructions set the context for the proof tools and set up the new theory *fef032*, with parent the theory *fef026* in which the Execution Model is defined.

SML

```
| open_theory "fef026";
| (force_delete_theory "fef032" handle _ => ());
| new_theory "fef032";
| push_pc "hol";
```

3 DISCUSSION

3.1 Objectives

The objective of this document is to define a set of operations on the derived tables of [6] in terms of which it is possible to characterise the allowable results of compiling the queries produced by the SSQL Transformation Processor. This is intended to give some insight into the intuitions about operations on tables which motivate the transformations. It is also intended to allow formal reasoning about a reasonably accurate formal model of the transformations.

3.2 Formal Approach

The idea is to identify the primitive operations on tables and on the security information in them which underlie the semantics of SSQL and its implementation via the transformations. This amounts to something like an SSQL analogue of the relational algebra in which security classifications are computed along with the data operations. The critical properties of [6] may then be rephrased to say something like “provided the SSQL Transformation Processor always produces TSQL query sequences which could equally well have been computed by this SSQL relational algebra, then the security policy will be enforced”. Since the computation of security classifications can be formalised in a way which reflects the syntactic formulation of the transformations in [11], the proviso here is amenable to informal checking, and as the semantic framework in which these computations are formalised is much simpler than the syntactic one, their information flow properties are amenable to formal reasoning.

The definitions of the computations are formally related to the security policy by using them to characterise a class of table computations for which the risk inputs, as defined in [6], are either empty or have a known form. This is then used to give a sufficient condition for the truth of the assertion $STP \in STP_secure_E\ compile$ which plays an important role in [6]. This sufficient condition can be seen to relate more closely, at least informally, to the internal details of the transformations than the definition of STP_secure itself.

3.3 Example

The SSQL analogue of the relational algebra will be formulated using what is called a “semantic embedding”, e.g. see[1], of the relevant aspects of the SSQL language. It may be helpful to give a tiny example of this type of approach. For completeness, the example includes two short proofs, but understanding of these should not be necessary for the example to motivate the specifications in the rest of the document.

We consider a language of expressions formed from constants, K , a single variable, v , and addition:

Example Syntax

$$E = K \mid v \mid E, +, E$$

If the variable is to range over the natural numbers, a semantic embedding for this little language might go as follows.

First of all, we identify the domain over which the semantic values of expressions range. In this case, the domain is the set of functions on the natural numbers taking natural number values; after some preliminary red tape, we capture this in a type abbreviation

SML

```
open_theory"fin_set";
new_theory"eg";
```

SML

```
declare_type_abbrev("E", [],  $\ulcorner$ :  $\mathbb{N} \rightarrow \mathbb{N} \urcorner$ );
```

We now define the semantic functions for the three constructors for expressions, arranging to do this so that they compose in a way which corresponds closely to the abstract structure of the syntax:

HOL Constant

$$\begin{array}{l} K : \mathbb{N} \rightarrow E; \\ v : E; \\ P : E \rightarrow E \rightarrow E \\ \hline (\forall n \bullet K \ n = \lambda i \bullet n) \\ \wedge (v = \lambda i \bullet i) \\ \wedge (\forall e_1 \ e_2 \bullet P \ e_1 \ e_2 = \lambda i \bullet e_1 \ i + e_2 \ i) \end{array}$$

So for example, $P (K \ 1) \ v$ is the semantic value of the expression $1 + v$.

We may now define the totality of all functions which arise as the semantics of expressions in the little language; we do this by forming the smallest set of functions which contains all the “ground” functions $K \ i$ and v and is closed under the constructor P :

HOL Constant

$$\begin{array}{l} A : E \ \mathbb{P} \\ \hline A = \bigcap \{B \mid (\forall n \bullet K \ n \in B) \wedge v \in B \wedge (\forall f_1 \ f_2 \bullet f_1 \in B \wedge f_2 \in B \Rightarrow P \ f_1 \ f_2 \in B)\} \end{array}$$

Now we can derive an induction principle for the set A . Note that the induction principle gives a means of reasoning by “induction over the syntax of the language” without our having to define the syntax!

SML

```

| set_pc"hol2";
| set_goal([],  $\ulcorner$ 
|    $\forall p:E \rightarrow \text{BOOL} \bullet$ 
|      $(\forall n \bullet p(K\ n))$ 
|      $\wedge$     $p\ v$ 
|      $\wedge$     $(\forall f_1\ f_2 \bullet f_1 \in A \wedge p\ f_1 \wedge f_2 \in A \wedge p\ f_2 \Rightarrow p(P\ f_1\ f_2))$ 
|      $\Rightarrow$    $(\forall f \bullet f \in A \Rightarrow p\ f)$ 
|  $\urcorner$ );

```

The proof of this is an essentially mechanical reformulation of the definition of A to use properties (boolean functions) rather than sets.

SML

```

| a(rewrite_tac[get_spec $\ulcorner$  A  $\urcorner$ ] THEN REPEAT strip_tac);
| a(POP_ASM_T (strip_asm_tac o rewrite_rule[get_spec $\ulcorner$  A  $\urcorner$ ]
|   o  $\forall\_elim\ulcorner\{g \mid g \in A \wedge p\ g\}\urcorner$ )
|   THEN all_asm_fc_tac[] THEN all_asm_fc_tac[]);
| val A_induction_thm = save_pop_thm"A_induction_thm";

```

The induction principle (expressed as a HOL theorem) may readily be turned into a tactic using a standard ProofPower tactic-generating function:

SML

```

| val A_induction_tac = gen_induction_tac1 A_induction_thm;

```

This tactic may now be used to reason about the functions in A . For example, we can prove that all of the functions in the set A can be written in a standard form:

SML

```

| set_goal([],  $\ulcorner$ 
|    $\forall f \bullet f \in A \Rightarrow \exists n\ k \bullet f = \lambda i \bullet n * i + k$ 
|  $\urcorner$ );

```

After applying the induction tactic, this goal reduces to three cases as one might expect, and the proofs in each case are straightforward:

SML

```

a(strip_tac THEN A_induction_tac);
(* *** Goal "1" *** *)
      (* K n = λi•0*i + n *)
a(∃_tac⌈0⌋ THEN ∃_tac⌈n⌋ THEN rewrite_tac[get_spec⌈K⌋]);
(* *** Goal "2" *** *)
      (* v = λi•1*i + 0 *)
a(∃_tac⌈1⌋ THEN ∃_tac⌈0⌋ THEN rewrite_tac[get_spec⌈v⌋]);
(* *** Goal "3" *** *)
      (* P(λi•n*i + k)(λi•n'*i + k') = (λi•(n + n')*i + (k + k')) *)
a(∃_tac⌈n + n'⌋ THEN ∃_tac⌈k + k'⌋ THEN asm_rewrite_tac[get_spec⌈P⌋]
  THEN PC_T1 "lin_arith" prove_tac[]);
val A_standard_form_thm = save_pop_thm"A_standard_form_thm";

```

Now we tidy up by removing the theory in which the example was produced.

SML

```

open_theory"fef032";
delete_theory"eg";

```

For what follows, the main feature of the above example is the use of semantic concepts only to define what one might otherwise define by a mixture of syntactic and semantic means (“the set of all computations definable in such-and-such a language”). We will be concerned with information-flow security properties of a simplified model of the SWORD implementation. The semantic functions we will define will bring out the security checks which correspond to each of the constructors of the SSQL language. The intention is that the overall security checks required by the SSQL semantics will then reduce to properties of the individual constructors, in much the same way that the “standard form” property in the example reduces, by an induction principle, to properties of K , v and P .

3.4 Overview

The plan of what follows is similar in broad outline to the example of the previous section. However, because we are dealing with a significant fragment of a real language, the details are quite a lot more complex.

First we must identify the relevant semantic domains. As in [6], we wish to simplify matters by ignoring naming issues. Thus, the rather elaborate means provided by SSQL to name objects are modelled here by numerical indices of columns in tables, or of tables within a list of same. We will also ignore type distinctions in the syntax, although we will try to point out, informally, places where type information may be relevant to security. Of course, the underlying data we work with is the typed data of the SSQL language as formalised in [3], and so, to that extent, the treatment does reflect the type system of SSQL. Furthermore, we are only concerned with a part of the SSQL language. Indeed, some of the syntactic sorts of SSQL are not part of the data manipulation language and are not treated here; moreover, within the data manipulation language, only the *SELECT* query is to be covered by the present work.

After these simplifications, there are really only two semantically distinct syntactic sorts left, namely *values*, denoting the sort of things which appear in the fields of a database row, and, *tables*, denoting whole tables. The correspondence between this simplified view of sorts and that of the SSQL specification of [10] is shown in the following table:

SSQL Sort	Simplified Sort	Remarks
<i>Type</i>	n/a	see above
<i>Clause</i>	n/a	not part of the DML
<i>Constant_value</i>	VALUE	distinction from <i>Value</i> not relevant here
<i>Value</i>	VALUE	—
<i>Col_spec</i>	n/a	numeric index used instead
<i>Table_spec</i>	n/a	numeric index used instead
<i>Col_name</i>	n/a	numeric index used instead
<i>From_spec</i>	TABLE	distinction from <i>Tuple_list</i> not relevant here
<i>Target_spec</i>	n/a	not part of the <i>SELECT</i> query
<i>Set_clause</i>	n/a	not part of the <i>SELECT</i> query
<i>Tuple_list</i>	TABLE	distinction from <i>From_spec</i> not relevant here
<i>Select_value</i>	VALUE	distinction from <i>Value</i> not relevant here
<i>Select_list</i>	TABLE	just a list of <i>Select_values</i>
<i>Query</i>	TABLE	only dealing with <i>SELECT</i> here
<i>BoundQuery</i>	n/a	distinction from <i>Query</i> not relevant here

The type we use for computations of sort *TABLE* is closely related to the type used to model the TSQL compiler in [6]: in that document the compiler is thought of as a function which given a query produces a function on lists of derived tables; the result returned by the function representing a compiled query is a pair comprising a new derived table and a list of error indicators. Here, on the one hand, for simplicity, we assume that error detection in the TSQL database is disabled (as, indeed, we understand it is likely to be in the SWORD implementation); on the other hand, we need some additional information to keep track of a security-relevant issue which is not currently addressed in [11], namely, a classification to be used when a table computation appears within some other computation, i.e., a nested *SELECT*. This classification represents the clearance required to

evaluate the *GROUPBY* and *HAVING* clauses in the nested *SELECT*. We arrive at the type given in the following type abbreviation for the semantics of table computations.

SML

```
| declare_type_abbrev("TABLE_COMP", [],
|   ⌈:DerTable LIST → (Class × DerTable)⌋);
```

The type used for computations of sort *VALUE*, which we will often refer to as *expressions*, is a little bit more complicated and is forced on us by the SSQL semantics. The simplest expressions just read some fields in a table row and compute from them a class and a data item. The set functions operate on a list of rows determined by the *GROUPBY* clause in the surrounding table computation. The *exists_tuples* and *single_value* expressions operate on a nested *SELECT* and so require access to the list of derived tables which was the operand of the surrounding table computation. We arrive at the type of functions with three arguments given in the following type abbreviation for the semantics of value computations:

SML

```
| declare_type_abbrev("VALUE_COMP", [],
|   ⌈:(DerTable LIST → DerTableRow LIST → DerTableRow → (Class × Item))⌋);
```

The semantic functions for the value and table computations are defined in sections 4 and 5 respectively. Section 6 brings these definitions together to define the algebra of relational operations which we will claim has the relevant security properties. Section 7 defines some notions relating the earlier material to the critical properties identified in [6].

3.5 Omissions and Assumptions

The present version of this document omits certain features of the transformations of [11] and relies on various simplifying assumptions. These shortcomings arise from several practical difficulties, and it may be helpful to summarise these here:

1. The model given here effectively suppresses errors arising in the evaluation of queries. It is understood that such errors will actually be suppressed in the SWORD implementation since there are known security risks associated with them. Where it is necessary to model error cases explicitly here, it is done by setting result data to an arbitrary but fixed value. This may be inaccurate in the case of the uniqueness checks made for the *single_value* and *evaluate* forms (and in the auxiliary *CommonValue* used to model part of the semantics of *HAVING* clauses). Elsewhere, this sanitising is only required in cases corresponding to compile/transformation-time errors which happen to be modelled here dynamically, and so is less likely to affect security.
2. The type conversions (*convert* value form) have not been dealt with explicitly in the formal treatment. The only security-relevant aspect of these is the possibility the conversion would lead to a run-time error. Since we are assuming that error-detection is disabled, this value form may be considered to be covered under the treatment of monadic operators in section 4.2.
3. The conversions which are parameterised by a table (*convert_domain* value form) are potential covert channels. Unfortunately, the checks which must be imposed to prevent illicit information flow via this means are not defined in [11]. If the conversion domain tables are taken as part of the fixed structure of the database, then this value form may be considered to be covered under the treatment of monadic operators in section 4.2.
4. The representation of SSQL data items is borrowed from the Phase 1 work on the semantics in [3]; this uses a different treatment of sterling and dinary data from [11] and the more recent issues of [10]. For present purposes, where the later syntax has separate options for selecting or defining data as sterling or dinary, we have just modelled the default (sterling) case. It seems unlikely that amending the present specification to handle the more recent syntax would significantly affect the relevant security issues.
5. The *all_bin_op*, *some_bin_op* value forms and their *_list* variants are not catered for. This is because there were some small problems with the treatment of these which were remarked upon when [4] was being written, and it was agreed at that time to leave these out. Remedying these deficiencies would probably be straightforward and introduce no significant new features as regards security.
6. The *row_existence* value form is omitted from the present draft. It would appear that this form can always be eliminated in favour of an equivalent use of a *joined_row_existence* inside a nested *SELECT* in the *From_spec* of a query (this is certainly true of the model of the language given here, even if syntactic restrictions prohibit it for SSQL proper). Inclusion of *row_existence* would require a slight complication of the semantic domains to allow the extra information it requires about the construction of the current row to be available.
7. The *context* and *parameter* value forms are omitted, since it is assumed that the relevant information has already been bound into the query being processed.
8. The *classify* and *classify_default* value forms, are treated in [11] so as to allow a client to regrade a value arbitrarily. This is not secure. It is understood that the use of these forms is

intended to be restricted to the generation of values for use in update and insert operations, in circumstances where it has already been checked whether the client is cleared to know the value in question. These forms are therefore not properly part of the *SELECT* query and have been omitted.

9. The transformations of [11] are understood to be too lax with nested *SELECT*s. The approach taken here is to associate an overall class with the derived table produced by a nested *SELECT* and to let this propagate up into the surrounding expression so that it can be checked against the client clearance when the computation is complete. It is believed that this approach cannot be implemented with available TSQL implementations — it would most naturally correspond to the transformed query generating some form of exception if the client was not cleared to know the result of the nested table computation, but this cannot be achieved.

The approach taken here can be viewed as compatible with a treatment of nested *SELECT*s in which the transformations attempt to evaluate the check statically and refuse to allow the query if this static check fails or if it cannot be evaluated at transformation-time. More explicitly, such a treatment would handle nested *SELECT*s in much the same way as top-level ones, but would reject nested *SELECT*s which were such that the optional check query would be used to enforce security at the top level.

10. The semantics of the *SELECT DISTINCT* query require duplicate rows to be eliminated from the result table; the semantics of the *EVALUATE* query require an error to be signalled if the expression being evaluated is not single-valued on each group determined by the *GROUPBY* clause. The transformations of [11] do not, however, introduce any checks that the client is cleared to have the necessary calculations performed. This point has not yet been addressed here, and, while semantic functions for these queries are given following [11], they are commented out of the construction in section 6, since they are known not to be secure.
11. The treatment here of the optional check query in 7 is still rather implicit (as opposed to the data query for which a specific bound is given in terms of table computations). A more explicit treatment of this aspect should be straightforward, but has been deferred until work on proof has begun to validate the current treatment of the critical properties.

4 VALUE COMPUTATIONS

The particular expression forms which model those of TSQL are given in sections 4.1 to 4.16 below. The classifications follow those assigned in [11]. The classification information is taken from *internal_value_class* in [11] unless otherwise noted below. The order of the treatment is also taken from *internal_value_class*.

4.1 Constant Expression

The function giving constant expressions is parameterised by the classification and value of the constant.

HOL Constant

DenoteConstant : $(Class \times Item) \rightarrow VALUE_COMP$

$\forall ci \bullet DenoteConstant\ ci = \lambda tl\ rl\ r \bullet ci$
--

4.2 Monadic

The monadic forms are parameterised here by the actual item computation to perform and the expression which computes the operand.

HOL Constant

MonOp : $(Item \rightarrow Item) \rightarrow VALUE_COMP \rightarrow VALUE_COMP$
--

$\forall f\ e \bullet MonOp\ f\ e =$
$\lambda tl\ rl\ r \bullet$
$let\ (c, v) = e\ tl\ rl\ r$
$in\ (c, f\ v)$

4.3 Binary

The logical binary operators are treated specially. In particular, iterated *ands* and *ors* are effectively treated by *simplify_ands* and *simplify_ors* in [11] as composite operators on lists of expressions, for the purpose of computing the classification. We model this directly here (although this makes misnomers of the names). Thus *BinOpAnd* and *BinOpOr* below are parameterised by lists of expressions to compute the operands to be combined.

We use the following to coerce *Items* into truth values and vice versa:

HOL Constant

ItemBool : $Item \rightarrow Bool$

$\forall v \bullet ItemBool\ v = (v = ValuedItemItem(MkValuedItem\ sterling\ (BoolVal\ true)))$

HOL Constant

BoolItem : $Bool \rightarrow Item$

 $\forall v \bullet \text{ BoolItem } v = \text{ ValuedItemItem}(\text{MkValuedItem } \text{sterling } (\text{BoolVal } v))$

We use the following to compute iterated conjunctions and disjunctions:

HOL Constant

ListAnd : $Bool \text{ LIST} \rightarrow Bool$

 $\forall b \text{ bs} \bullet (\text{ListAnd } [] \Leftrightarrow \text{true})$
 $\wedge (\text{ListAnd } (\text{Cons } b \text{ bs}) \Leftrightarrow b \wedge \text{ListAnd } \text{bs})$

HOL Constant

ListOr: $Bool \text{ LIST} \rightarrow Bool$

 $\forall b \text{ bs} \bullet (\text{ListOr } [] \Leftrightarrow \text{false})$
 $\wedge (\text{ListOr } (\text{Cons } b \text{ bs}) \Leftrightarrow b \vee \text{ListOr } \text{bs})$

Now, we define *BinOpAnd* which embodies the algorithm of *simplifyands*. as described in [11], subject to some modifications agreed with DRA after various discussions. *BinOpAnd* itself detects whether or not the client is cleared to know the value of the expression, which permits a more lenient classification label to be computed in some useful cases.

The idea is that if any operand that the client is cleared to see is false, then the client is cleared to know that the result is false, and the classification label can be taken to be the l.u.b. of the classifications of the false operands that the client is cleared to see. If the client is not cleared to see any false operands, then the client must be cleared to see all the operands to see the result (which will be true if the client is cleared to see it) and the classification label is taken to be the l.u.b. of all the operand classifications. So that we can reuse the algorithm in *SetFuncAllAnd*, we separate out in the following function:

HOL Constant

ComputeAnd : $Class \rightarrow (Class \times Item) \text{ LIST} \rightarrow (Class \times Item)$

 $\forall cc \text{ cil} \bullet \text{ ComputeAnd } cc \text{ cil} =$
 $\text{let } hcil = \text{cil} \upharpoonright \{(c, i) \mid cc \text{ dominates } c \wedge \neg \text{ItemBool } i\}$
 $\text{in let } v = \text{ListAnd}(\text{Map } (\text{ItemBool } o \text{Snd}) \text{ cil})$
 $\text{in let } \text{makecase}(c, u) = \text{if } \text{ItemBool } u \text{ then } \text{lattice_bottom} \text{ else } c$
 $\text{in if } hcil = []$
 $\text{then } (\text{lubl}(\text{Map } \text{Fst } \text{cil}), \text{BoolItem } v)$
 $\text{else } (\text{lubl}(\text{Map } \text{makecase } hcil), \text{BoolItem } \text{false})$

HOL Constant

$$\mathbf{BinOpAnd} : \text{Class} \rightarrow \text{VALUE_COMP LIST} \rightarrow \text{VALUE_COMP}$$

$$\begin{aligned} \forall cc \text{ el} \bullet \text{BinOpAnd } cc \text{ el} = \\ \lambda tl \text{ rl } r \bullet \\ \text{ComputeAnd } cc (\text{Map } (\lambda e \bullet e \text{ tl } rl \text{ r}) \text{ el}) \end{aligned}$$

Now *BinOpOr* which embodies the algorithm of *simplify_ors*, again subject to some agreed modifications. The algorithm is “dual” to that of *BinOpAnd*.

HOL Constant

$$\mathbf{ComputeOr} : \text{Class} \rightarrow (\text{Class} \times \text{Item}) \text{ LIST} \rightarrow (\text{Class} \times \text{Item})$$

$$\begin{aligned} \forall cc \text{ cil} \bullet \quad \text{ComputeOr } cc \text{ cil} = \\ \text{let } hcil = cil \upharpoonright \{(c, i) \mid cc \text{ dominates } c \wedge \text{ItemBool } i\} \\ \text{in let } v = \text{ListOr}(\text{Map } (\text{ItemBool } o \text{ Snd}) \text{ cil}) \\ \text{in let } \text{makecase}(c, u) = \text{if } \neg \text{ItemBool } u \text{ then } \text{lattice_bottom} \text{ else } c \\ \text{in } \quad \text{if } hcil = [] \\ \quad \text{then } (\text{lubl}(\text{Map } \text{Fst } cil), \text{BoolItem } v) \\ \quad \text{else } (\text{lubl}(\text{Map } \text{makecase } hcil), \text{BoolItem } \text{true}) \end{aligned}$$

HOL Constant

$$\mathbf{BinOpOr} : \text{Class} \rightarrow \text{VALUE_COMP LIST} \rightarrow \text{VALUE_COMP}$$

$$\begin{aligned} \forall cc \text{ el} \bullet \text{BinOpOr } cc \text{ el} = \\ \lambda tl \text{ rl } r \bullet \\ \text{ComputeOr } cc (\text{Map } (\lambda e \bullet e \text{ tl } rl \text{ r}) \text{ el}) \end{aligned}$$

The other binary forms use an unoptimised treatment of classifications and are parameterised by the actual item computation to perform and expressions to give the operands.

HOL Constant

$$\begin{aligned} \mathbf{BinOp}: (\text{Item} \rightarrow \text{Item} \rightarrow \text{Item}) \\ \rightarrow \text{VALUE_COMP} \rightarrow \text{VALUE_COMP} \rightarrow \text{VALUE_COMP} \end{aligned}$$

$$\begin{aligned} \forall f \text{ e1 } \text{ e2} \bullet \\ \text{BinOp } f \text{ e1 } \text{ e2} = \\ \lambda tl \text{ rl } r \bullet \\ \text{let } (c1, v1) = \text{e1 } tl \text{ rl } r \\ \text{in let } (c2, v2) = \text{e2 } tl \text{ rl } r \\ \text{in } (c1 \text{ lub } c2, f \text{ v1 } v2) \end{aligned}$$

4.4 Triadic

The triadic forms all use an unoptimised treatment of classifications and are parameterised by the actual item computation to perform and three expressions giving the operands.

HOL Constant

$\mathbf{TriOp} : (Item \rightarrow Item \rightarrow Item \rightarrow Item)$ $\rightarrow VALUE_COMP \rightarrow VALUE_COMP \rightarrow VALUE_COMP \rightarrow VALUE_COMP$ <hr style="width: 50%; margin-left: 0;"/> $\forall f\ e1\ e2\ e3 \bullet$ $TriOp\ f\ e1\ e2\ e3 =$ $\lambda tl\ rl\ r \bullet$ $let\ (c1, v1) = e1\ tl\ rl\ r$ $in\ let\ (c2, v2) = e2\ tl\ rl\ r$ $in\ let\ (c3, v3) = e3\ tl\ rl\ r$ $in\ (c1\ lub\ (c2\ lub\ c3), f\ v1\ v2\ v3)$

4.5 Conversions

See section 3.5.

4.6 Sterling

See sections 3.5 and 4.16.

4.7 Dinary

See sections 3.5 and 4.16.

4.8 Declaration

Since we are constructing a model of the semantics of expressions rather than the syntax, we do not model declarations.

4.9 Case Expressions

The class computation for case expressions is a little complicated. The idea is that evaluation of a case expression gives some information about all of the test conditions up to and including the one (if any) corresponding to the branch which is actually taken; if the client is not cleared to evaluate one of these test conditions, then the class of the whole expression is taken to be the class of the first such condition (which ensures that the client will not be cleared to see the result), otherwise the class of the whole expression is taken to be the class of the expression in the branch which is taken.

The two sorts of case expression are parameterised by the client clearance, and expressions and lists of pairs of expressions giving the operands. Lists of pairs are used rather than pairs of lists as in [11] to avoid the anomalous case where the two lists have different lengths (which is prohibited by the syntactic rules for TSQL in the context of [11]).

The following two auxiliary functions are used to compute the class for the *caseVal* form. They correspond to the queries *check_list* and *check_test* computed by *internal_valueclass* in [11] (with the work performed by the *limb* functions expanded out).

HOL Constant

$$\begin{aligned} \mathbf{CheckList} & : \mathit{Class} \rightarrow \mathit{Item} \rightarrow \\ & ((\mathit{Class} \times \mathit{Item}) \times (\mathit{Class} \times \mathit{Item})) \mathit{LIST} \\ & \rightarrow \mathit{Class} \rightarrow \mathit{Class} \end{aligned}$$

$$\begin{aligned} & \forall cc \, ti \, cv \, cvs \, elsec \bullet \\ & \quad \mathit{CheckList} \, cc \, ti \, [] \, elsec = \, elsec \\ \wedge & \quad \mathit{CheckList} \, cc \, ti \, (\mathit{Cons} \, cv \, cvs) \, elsec = \\ & \quad \mathit{let} \, ((cec, cei), (vec, vei)) = \, cv \\ & \quad \mathit{in} \quad \mathit{if} \quad \neg cc \, \mathit{dominates} \, cec \\ & \quad \quad \mathit{then} \quad cec \\ & \quad \quad \mathit{else} \, \mathit{if} \, ti = \, cei \\ & \quad \quad \mathit{then} \quad vec \\ & \quad \quad \mathit{else} \quad \mathit{CheckList} \, cc \, ti \, cvs \, elsec \end{aligned}$$

HOL Constant

$$\begin{aligned} \mathbf{CheckTest} & : \mathit{Class} \rightarrow (\mathit{Class} \times \mathit{Item}) \rightarrow \\ & ((\mathit{Class} \times \mathit{Item}) \times (\mathit{Class} \times \mathit{Item})) \mathit{LIST} \\ & \rightarrow \mathit{Class} \rightarrow \mathit{Class} \end{aligned}$$

$$\begin{aligned} & \forall cc \, ti \, tc \, cvs \, elsec \bullet \\ & \quad \mathit{CheckTest} \, cc \, (tc, ti) \, cvs \, elsec = \\ & \quad \mathit{if} \quad cc \, \mathit{dominates} \, tc \\ & \quad \mathit{then} \quad \mathit{CheckList} \, cc \, ti \, cvs \, elsec \\ & \quad \mathit{else} \quad tc \end{aligned}$$

The following function computes the value returned by the *caseVal* form of case expression.

HOL Constant

```

CaseValValue      : Item → ((Class × Item) × (Class × Item)) LIST
                    → Item → Item

```

```

∀ ti cv cvs elsev •

```

```

  CaseValValue ti [] elsev = elsev
∧  CaseValValue ti (Cons cv cvs) elsev =
  let ((cec, cei), (vec, vei)) = cv
  in   if      ti = cei
      then    vei
      else    CaseValValue ti cvs elsev

```

HOL Constant

```

CaseVal          : Class → VALUE_COMP
                    → (VALUE_COMP × VALUE_COMP) LIST
                    → VALUE_COMP → VALUE_COMP

```

```

∀ cc tst casevals elseval •

```

```

  CaseVal cc tst casevals elseval =
  λ tl rl r •
  let   (tc, ti) = tst tl rl r
  in let cvs = Map (λ(c, v) • (c tl rl r, v tl rl r)) casevals
  in let (ec, ei) = elseval tl rl r
  in let c = CheckTest cc (tc, ti) cvs ec
  in let v = CaseValValue ti cvs ei
  in   (c, v)

```

The following auxiliary functions is used to compute the class for the *case* form. It corresponds to the calculations performed by the query *c* in the relevant clause of *internal_value_{class}* in [11] (with the work performed by the *limb* functions expanded out).

HOL Constant

CaseC: $Class \rightarrow$
 $((Class \times Item) \times (Class \times Item)) LIST$
 $\rightarrow Class \rightarrow Class$

$\forall cc\ cv\ cvs\ elsec \bullet$
 $CaseC\ cc\ []\ elsec = elsec$
 $\wedge CaseC\ cc\ (Cons\ cv\ cvs)\ elsec =$
 $let\ ((cec,\ cei),\ (vec,\ vei)) = cv$
 $in\ if\ \neg cc\ dominates\ cec$
 $then\ cec$
 $else\ if\ ItemBool\ cei$
 $then\ vec$
 $else\ CaseC\ cc\ cvs\ elsec$

The following function computes the value returned by the *case* form of case expression.

HOL Constant

CaseValue : $((Class \times Item) \times (Class \times Item)) LIST$
 $\rightarrow Item \rightarrow Item$

$\forall cv\ cvs\ elsev \bullet$
 $CaseValue\ []\ elsev = elsev$
 $\wedge CaseValue\ (Cons\ cv\ cvs)\ elsev =$
 $let\ ((cec,\ cei),\ (vec,\ vei)) = cv$
 $in\ if\ ItemBool\ cei$
 $then\ vei$
 $else\ CaseValue\ cvs\ elsev$

HOL Constant

Case : $Class \rightarrow (VALUE_COMP \times VALUE_COMP) LIST$
 $\rightarrow VALUE_COMP \rightarrow VALUE_COMP$

$\forall cc\ casevals\ elseval \bullet$
 $Case\ cc\ casevals\ elseval =$
 $\lambda tl\ rl\ r \bullet$
 $let\ cvs = Map\ (\lambda(c,\ v) \bullet (c\ tl\ rl\ r,\ v\ tl\ rl\ r))\ casevals$
 $in\ let\ (ec,\ ei) = elseval\ tl\ rl\ r$
 $in\ let\ c = CaseC\ cc\ cvs\ ec$
 $in\ let\ v = CaseValue\ cvs\ ei$
 $in\ (c,\ v)$

4.10 Set Functions

The logical set functions are treated in a very similar fashion to the logical binary operators.

HOL Constant

$$\mathbf{SetFuncAllAnd} \quad : \textit{Class} \rightarrow \textit{VALUE_COMP} \rightarrow \textit{VALUE_COMP}$$

$$\forall cc \ e \bullet \textit{SetFuncAllAnd} \ cc \ e =$$

$$\lambda tl \ rl \ r \bullet$$

$$\textit{ComputeAnd} \ cc \ (\textit{Map} \ (e \ tl \ rl) \ rl)$$

HOL Constant

$$\mathbf{SetFuncAllOr} \quad : \textit{Class} \rightarrow \textit{VALUE_COMP} \rightarrow \textit{VALUE_COMP}$$

$$\forall cc \ e \bullet \textit{SetFuncAllOr} \ cc \ e =$$

$$\lambda tl \ rl \ r \bullet$$

$$\textit{ComputeOr} \ cc \ (\textit{Map} \ (e \ tl \ rl) \ rl)$$

The general set functions are parameterised by the operation on lists or sets of item pairs to be computed and by the expression to be computed for each row.

HOL Constant

$$\mathbf{SetFuncAll} \quad : (\textit{Item} \ \textit{LIST} \rightarrow \textit{Item}) \rightarrow \textit{VALUE_COMP} \rightarrow \textit{VALUE_COMP}$$

$$\forall f \ e \bullet \textit{SetFuncAll} \ f \ e =$$

$$\lambda tl \ rl \ r \bullet$$

$$\textit{let} \quad (cl, il) = \textit{Split} \ (\textit{Map} \ (e \ tl \ rl) \ rl)$$

$$\textit{in} \quad (\textit{lubl} \ cl, f \ il)$$

HOL Constant

$$\mathbf{SetFuncDistinct} \quad : (\textit{Item} \ \textit{SET} \rightarrow \textit{Item}) \rightarrow \textit{VALUE_COMP} \rightarrow \textit{VALUE_COMP}$$

$$\forall f \ e \bullet \textit{SetFuncDistinct} \ f \ e =$$

$$\lambda tl \ rl \ r \bullet$$

$$\textit{let} \quad (cl, il) = \textit{Split} \ (\textit{Map} \ (e \ tl \ rl) \ rl)$$

$$\textit{in} \quad (\textit{lubl} \ cl, f \ (\textit{Elems} \ il))$$

The “distinct” option of the logical set functions would appear to be semantically identical with the “all” option and so has not been given here.

4.11 Count Functions

For simplicity, we ignore the numeric type prescription which is associated with the count functions.

Examination of [11] reveals that the first two count functions may be treated as instances of the general set functions for present purposes, although to do this we need the function which converts an HOL natural number into a TSQL item, the precise details being unimportant:

HOL Constant

NatItem : $\mathbb{N} \rightarrow Item$
<i>true</i>

HOL Constant

CountNonNull : $VALUE_COMP \rightarrow VALUE_COMP$
$\forall e \bullet$ <i>CountNonNull</i> $e =$ <i>let</i> counter $il = NatItem(Length (il \upharpoonright \{i \mid isValuedItem i\}))$ <i>in</i> <i>SetFuncAll</i> counter e

HOL Constant

CountDistinct : $VALUE_COMP \rightarrow VALUE_COMP$
$\forall e \bullet$ <i>CountDistinct</i> $e =$ <i>let</i> counter $is = NatItem(Size (is \cap \{i \mid isValuedItem i\}))$ <i>in</i> <i>SetFuncDistinct</i> counter e

The *count_all* function uses a somewhat different classification computation taking into account row existence classes.

HOL Constant

CountAll : $VALUE_COMP$
<i>CountAll</i> = $\lambda tl \ rl \ r \bullet$ <i>let</i> $cl = Map \ DTR_row \ rl$ <i>in</i> (<i>lubl</i> $cl, NatItem(Length \ rl)$)

4.12 *AllBinOp*

See section 3.5.

4.13 *SomeBinOp*

See section 3.5.

4.14 *ExistsTuples*

This construct is parameterised by a table expression to compute the operand. The client clearance is also needed to filter out rows whose existence the client is not cleared to know. The clearance calculation below is intended to be in the spirit of *tuple_list_{max_row_class}* from [11].

HOL Constant

```

ExistsTuples : Class → TABLE_COMP → VALUE_COMP
-----
∀ cc te •
  ExistsTuples cc te =
  λtl rl r •
  let   (c, t) = te tl
  in let trl = DT_rows t †
          {r | cc dominates DTR_row r ∧ cc dominates DTR_where r}
  in   if   cc dominates c
        then (lubl (Map DTR_row trl), BoolItem (¬trl = []))
        else (c, Arbitrary)

```

(Above used *lattice_top* instead of the very last *c* in an earlier version discussed on the 'phone with DRA. *c* is probably still not the ideal label for information purposes.)

4.15 *Single Value*

This construct is parameterised by a table expression to compute the operand and the client clearance (to allow rows whose existence the client is not cleared to see to be hidden). The classification below is sometimes more generous than that in *internal_value_{class}* from [11] (which uses the statically known upper bound on the class of the single column in the table).

HOL Constant

SingleValue : *Class* → *TABLE_COMP* → *VALUE_COMP*

$\forall cc\ te \bullet$
SingleValue *cc te* =
 $\lambda tl\ rl\ r \bullet$
let (*c, t*) = *te tl*
in let *trl* = *DT_rows t* †
 { *r* | *cc dominates DTR_row r* ∧ *cc dominates DTR_where r* }
in let *cil* = *DTR_cols (Hd trl)*
in let (*ic, ii*) = *Hd cil*
in *if* *cc dominates c*
 then *if* *Length trl = 1* ∧ *Length cil = 1*
 then (*ic, ii*)
 else (*c, Arbitrary*)
 else (*c, Arbitrary*)

(As with *ExistsTuples* the information label could probably do better here.)

4.16 Contents

Since we have not upgraded to the new SSQL specification we only supply one contents operator rather than separate sterling and dinary ones.

The contents operator is parameterised by a number telling us which column to select. We must return a fixed value if this is out of range (a situation which never arises in the actual SWORD implementation since the column is identified by name rather than number and it is known at compile/transformation time whether or not the name is valid).

HOL Constant

Contents : \mathbb{N} → *VALUE_COMP*

$\forall i \bullet$ *Contents i* =
 $\lambda tl\ rl\ r \bullet$
if *1 ≤ i* ∧ *i ≤ Length (DTR_cols r)*
then *Nth (DTR_cols r) i*
else *Arbitrary*

4.17 Classification

This construct is parameterised by a number telling us the column whose classification is to be revealed. The classification below is as in *internal_value_class* from [11].

HOL Constant

ClassItem : *Class* → *Item*

 $\forall v \bullet \text{ClassItem } v = \text{ValuedItemItem}(\text{MkValuedItem } \textit{sterling} (\text{ClassVal } v))$

HOL Constant

Classification : $\mathbb{N} \rightarrow \textit{VALUE_COMP}$

$$\forall i \bullet \text{Classification } i =$$

$$\lambda t l \textit{ rl } r \bullet$$

$$\textit{if } 1 \leq i \wedge i \leq \textit{Length} (\textit{DTR_cols } r)$$

$$\textit{then } (\textit{DTR_row } r, \text{ClassItem}(\textit{Fst} (\textit{Nth} (\textit{DTR_cols } r) i)))$$

$$\textit{else } \textit{Arbitrary}$$

4.18 *RowExistence*

See section 3.5.

4.19 *JoinedRowExistence*

This just returns the row existence field of the current row. For simplicity, it uses the client clearance, passed as a parameter, as the result clearance. This is stronger than [11] in general.

HOL Constant

JoinedRowExistence : *Class* → *VALUE_COMP*

$$\forall cc \bullet \text{JoinedRowExistence } cc =$$

$$\lambda t l \textit{ rl } r \bullet (cc, \text{ClassItem}(\textit{DTR_row } r))$$

5 TABLE COMPUTATIONS

To specify the *SELECT* and related queries it is convenient to break them down into more primitive operations: *join*, *projection* etc. In this section, we give these top-level building blocks and then combine them in various ways to describe the *SELECT* query and its variants.

5.1 Auxiliary Functions

5.1.1 Join

The TSQL join operation is just cartesian product. The row class and where clause class in each tuple in the product is the least upper bound of the corresponding classes in each component tuple which contributes to that tuple. The joined table has no name and the maximum row class is the least upper bound of those in the component tables.

Cf. *tuple_list_make_outer* in [11].

HOL Constant

JoinSpecs : *DerTableSpec LIST* \rightarrow *DerTableSpec*

$\forall sl \bullet$
JoinSpecs *sl* =
 let $n = []$
 and $mr = lubl$ (*Map* *DTS_maxRow* *sl*)
 and $csl = Flat$ (*Map* *DTS_colSpecs* *sl*)
 in *MkDerTableSpec* *n* *mr* *csl*

HOL Constant

JoinRows : *DerTableRow* \rightarrow *DerTableRow LIST* \rightarrow *DerTableRow LIST*

$\forall r rs \bullet$
JoinRows *r* *rs* =
 let $join2$ *rr* = (
 MkDerTableRow
 (*DTR_where* *r* *lub* *DTR_where* *rr*)
 (*DTR_row* *r* *lub* *DTR_row* *rr*)
 (*DTR_cols* *r* \wedge *DTR_cols* *rr*)
 in *Map* *join2* *rs*

HOL Constant

```

JoinData : DerTableRow LIST LIST → DerTableRow LIST

```

```

JoinData [] = []
∧ ∀tab rest •
  JoinData (Cons tab rest) =
  if rest = []
  then tab
  else let jrest = JoinData rest
         in let join_blk r = JoinRows r jrest
         in Flat (Map join_blk tab)

```

The join operation itself is parameterised by the table expressions which compute the tables to be joined.

HOL Constant

```

Join : DerTable LIST → (DerTableSpec × DerTableRow LIST)

```

```

∀tabl • Join tabl =
  (JoinSpecs (Map DT_spec tabl), JoinData (Map DT_rows tabl))

```

5.1.2 Projection

The projection operation is parameterised by a list of functions which compute class-item pairs from a row of a table, together with column specifications to use for the computed fields. (Note this is a more general than projection of a single field to form a one-column table but includes that as a special case). The operation is required in two flavours, one to support *all_tuples* and *distinct_tuples* and one to support *evaluate*.

In the SWORD implementation the column specifications are effectively computed during the transformations as required. In the formalisation here, the column specifications are not in fact significant, but have been left in to allow for possible further development to model some of the optimisations performed by the transformations.

The operation acts on a table computed by a table expression given as a parameter. The parameter expressions are expected to assign appropriate classifications to the resulting fields. The computed table is anonymous.

Cf. *tuple_list_{make_outer}* in [11].

HOL Constant

ProjectSpec : *DerColSpec LIST*
 → *DerTableSpec*
 → *DerTableSpec*

∀ *sl s* • *ProjectSpec sl s* =
 MkDerTableSpec [] (*DTS_maxRow s*) *sl*

HOL Constant

ProjectData : *DerTable LIST*
 → *VALUE_COMP LIST*
 → *DerTableRow LIST LIST*
 → *DerTableRow LIST*

∀ *tl el gps* •
 ProjectData tl el gps =
 let *h gp r* = *MkDerTableRow*
 (*DTR_where r*) (*DTR_row r*) (*Map* (*λe*•*e tl gp r*) *el*)
 in let *k gp* = *Map* (*h gp*) *gp*
 in *Flat* (*Map k gps*)

HOL Constant

Project : *DerTableSpec*
 → *DerTable LIST*
 → (*VALUE_COMP* × *DerColSpec*) *LIST*
 → *DerTableRow LIST LIST*
 → *DerTable*

∀ *ts tl sellist gps* •
 Project ts tl sellist gps =
 MkDerTable
 (*ProjectSpec* (*Map Snd sellist*) *ts*)
 (*ProjectData* *tl* (*Map Fst sellist*) *gps*)

HOL Constant

```

EvalProjectData  : DerTable LIST
                   → VALUE_COMP LIST
                   → DerTableRow LIST LIST
                   → DerTableRow LIST

```

 $\forall tl\ el\ gps \bullet$

```

EvalProjectData tl el gps =
  let   h gp r =      MkDerTableRow
          (DTR_where r) (DTR_row r) (Map ( $\lambda e \bullet e\ tl\ gp\ r$ ) el)

  in let k gp =
        let   results = Map (h gp) gp
            in   if     Size(Ellems results) = 1
                  then  Hd results
                  else  Arbitrary

  in     Map k gps

```

HOL Constant

```

EvalProject : DerTableSpec
              → DerTable LIST
              → (VALUE_COMP × DerColSpec) LIST
              → DerTableRow LIST LIST
              → DerTable

```

 $\forall ts\ tl\ sellist\ gps \bullet$

```

EvalProject ts tl sellist gps =
  MkDerTable
  (ProjectSpec (Map Snd sellist) ts)
  (EvalProjectData tl (Map Fst sellist) gps)

```

5.1.3 WHERE

The *WHERE* operation is parameterised, amongst other things, by a classification to be used to eliminate rows whose existence the client is not allowed to know. The classification computations follow *tuple_list_make_outer* in [11]. The local function *w* computes the class of the where clauses for each new row. The local function *h* computes for each row a pair comprising a truth value, indicating whether the new row is wanted, and a row, being the row to appear in the result if the row is wanted.

HOL Constant

Where : *Class*
 \rightarrow *DerTable LIST*
 \rightarrow *DerTableRow LIST*
 \rightarrow *VALUE_COMP*
 \rightarrow *DerTableRow LIST*

 $\forall c\ tl\ rl\ e \bullet$

Where $c\ tl\ rl\ e =$
let $hrl = rl \upharpoonright \{r \mid c\ \text{dominates}\ DTR_row\ r\}$
in let $w\ r = (DTR_where\ r\ lub\ Fst\ (e\ tl\ hrl\ r))$
in let $h\ r = ((ItemBool(Snd\ (e\ tl\ hrl\ r)) \vee \neg\ c\ \text{dominates}\ w\ r),$
 $MkDerTableRow\ (w\ r)\ (DTR_row\ r)\ (DTR_cols\ r))$
in $Map\ Snd\ (Map\ h\ hrl \upharpoonright \{(t, r) \mid t\})$

5.1.4 GROUPBY/HAVING

The *GROUPBY* and *HAVING* operations must be treated together. It is here that the classification produced by a *TABLE_COMP* is computed in anger.

Cf. *tuple-list_{make_outer}* in [11].

To define the grouping part of the operation, we need some list processing preliminaries. The next two functions are parameterised by a function *gpby* which is used to decide whether two rows are in the same group. The idea is that two rows, x and y are in the same group if $gpby\ x = gpby\ y$. Given a row and a partial list of groups, *PutInGroup* adds the row to the appropriate group in the list (creating a new group with only one row, if necessary).

HOL Constant

PutInGroup : $('a \rightarrow 'b) \rightarrow 'a \rightarrow ('a\ LIST)\ LIST \rightarrow ('a\ LIST)\ LIST$

 $\forall gpby\ x\ gp\ gps \bullet$

PutInGroup $gpby\ x\ [] = [[x]]$
 \wedge *PutInGroup* $gpby\ x\ (Cons\ gp\ gps) =$
if $gpby\ x = gpby\ (Hd\ gp)$
then $Cons\ (Cons\ x\ gp)\ gps$
else $Cons\ gp\ (PutInGroup\ gpby\ x\ gps)$

MakeGroups uses *PutInGroup* to do the complete job of organising a list into groups according to a given *gpby* function.

HOL Constant

```

MakeGroups : ('a → 'b)
              → 'a LIST
              → ('a LIST) LIST

```

 $\forall gpby\ x\ xs \bullet$
 $MakeGroups\ gpby\ [] = []$
 $\wedge\ MakeGroups\ gpby\ (Cons\ x\ xs) = PutInGroup\ gpby\ x\ (MakeGroups\ gpby\ xs)$

The following function is used to supply the *gpby* parameter to the above. It ensures that indices which are out of range are mapped to a fixed arbitrary value to handle securely an error condition which is detected at compile/transformation time in the SWORD implementation (where names rather than numbers are used for the columns and the scope rules detect invalid names).

HOL Constant

```

ListNth      : ℕ LIST → 'a LIST → 'a LIST

```

 $\forall n\ nl\ list \bullet$
 $ListNth\ []\ list = []$
 $\wedge\ ListNth\ (Cons\ n\ nl)\ list =$
 $Cons$
 $(if\ 1 \leq n \wedge n \leq Length\ list$
 $then\ Nth\ list\ n$
 $else\ Arbitrary)$
 $(ListNth\ nl\ list)$

The following is how we analyse the result of the expressions which appear in *HAVING* clauses which take the contents of the columns which appear in the *GROUPBY* clause. If the (item part of the) expression parameter gives the same value in each row then that value is returned classified with the l.u.b. of the classes returned for the rows; otherwise, a fixed arbitrary value is returned with the same classification (modelling a run-time error). This effect may be achieved using the general set function *SetFuncAll* as follows:

HOL Constant

```

CommonValue : VALUE_COMP → VALUE_COMP

```

 $\forall e \bullet\ CommonValue\ e =$
 $let\ pick\ il =$
 $if\ Size\ (Elems\ il) = 1$
 $then\ Hd\ il$
 $else\ Arbitrary$
 $in\ SetFuncAll\ pick\ e$

The classification computation below is a suggestion on the basis of current information. If the client is not cleared to compute the grouping, then the result class is the l.u.b. of the classes in the columns

required to do the grouping (which the client will not dominate). If the client is cleared to compute the grouping, then the result class is the l.u.b. of the classes of the results of all the *HAVING* tests. If the client clearance does not dominate this result class then the optional check query generated by *tuple_list_make_outer* would return some rows (i.e., the check would fail and the query would not be allowed to proceed).

Note that when *Group* is used, rows whose existence the client is not cleared to know have been filtered out (using *Where*), and consequently no information flows arise from the grouping on class columns does not contribute to the result class (cf. *tuple_list_make_outer*).

HOL Constant

```

Group:      Class
              → DerTable LIST
              → DerTableRow LIST
              → ℕ LIST
              → ℕ LIST
              → VALUE_COMP
              → (Class × (DerTableRow LIST LIST))

```

$\forall cc\ tl\ rl\ gbsterling\ gbclass\ having \bullet$

```

Group cc tl rl gbsterling gbclass having =
let   gpsy row = (ListNth gbsterling (Map Snd (DTR_cols row)),
                ListNth gbclass (Map Fst (DTR_cols row)))
in let gbc row = lubl (ListNth gbsterling (Map Fst (DTR_cols row)))
in let gps = MakeGroups gpsy rl
in let has_test gp = ((CommonValue having) tl gp Arbitrary)
in let cl =   if      cc dominates lubl (Map gbc rl)
                then  lubl (Map (Fst o has_test) gps)
                else  lubl (Map gbc rl)
in let wanted_gps = gps | {gp | ItemBool (Snd (has_test gp))}
in   (cl, wanted_gps)

```

5.2 TableContents

This is parameterised by a number giving the index into the list of tables. The class component of the result is bottom, indicating that no grouping has yet been done.

HOL Constant

TableContents : $\mathbb{N} \rightarrow TABLE_COMP$

 $\forall i \bullet$ *TableContents* *i* = $\lambda tl \bullet$ *if* $1 \leq i \wedge i \leq Length\ tl$ *then* (*lattice_bottom*, *Nth* *tl* *i*)*else* *Arbitrary*

5.3 AllTuples

HOL Constant

AllTuples : *Class*
 $\rightarrow (VALUE_COMP \times DerColSpec)\ LIST$
 $\rightarrow TABLE_COMP\ LIST$
 $\rightarrow VALUE_COMP$
 $\rightarrow \mathbb{N}\ LIST$
 $\rightarrow \mathbb{N}\ LIST$
 $\rightarrow VALUE_COMP$
 $\rightarrow TABLE_COMP$

 $\forall cc\ sellist\ fromspec\ where\ gbsterling\ gbclass\ having \bullet$ *AllTuples* *cc* *sellist* *fromspec* *where* *gbsterling* *gbclass* *having* = $\lambda tl \bullet$ *let* (*c11*, *tabs*) = *Split*(*Map* ($\lambda te \bullet te\ tl$) *fromspec*)*in let* (*ts*, *tab1*) = *Join* *tabs**in let* *tab2* = *Where* *cc* *tl* *tab1* *where**in let* (*cl1*, *gps*) = *Group* *cc* *tl* *tab2* *gbsterling* *gbclass* *having**in let* *cl2* = *if* $cc\ dominates\ lubl\ cll$ *then* *cl1**else* *lubl* *cll**in* (*cl2*, *Project* *ts* *tl* *sellist* *gps*)

5.4 DistinctTuples

This is very similar to *AllTuples*; however we need a list-processing auxiliary to remove duplicate items from a list.

HOL Constant

RemoveDuplicates : 'a LIST → 'a LIST

∀x xs•

RemoveDuplicates [] = []

∧

RemoveDuplicates (Cons x xs)= Cons x (*RemoveDuplicates* xs | {y | ¬y = x})

HOL Constant

DistinctTuples : Class

→ (VALUE_COMP × DerColSpec) LIST

→ TABLE_COMP LIST

→ VALUE_COMP

→ ℕ LIST

→ ℕ LIST

→ VALUE_COMP

→ TABLE_COMP

∀cc sellist fromspec where gbsterling gbclass having•

DistinctTuples cc sellist fromspec where gbsterling gbclass having =
λtl•

let (cll, tabs) = Split(Map (λte•te tl) fromspec)

in let (ts, tab1) = Join tabs

in let tab2 = Where cc tl tab1 where

in let (cl, gps) = Group cc tl tab2 gbsterling gbclass having

in let rem_dups tab = MkDerTable(DT_spec tab)(RemoveDuplicates(DT_rows tab))

in (cl lub lubl cll, rem_dups(Project ts tl sellist gps))

N.B. the above is known not to be secure (see section 3.5) and its uses have been commented out later on.

5.5 Evaluate

Like *DistinctTuples* this is very similar to *AllTuples*

HOL Constant

```

Evaluate      : Class
                  → (VALUE_COMP × DerColSpec) LIST
                  → TABLE_COMP LIST
                  → VALUE_COMP
                  →  $\mathbb{N}$  LIST
                  →  $\mathbb{N}$  LIST
                  → VALUE_COMP
                  → TABLE_COMP

```

$\forall cc$ *sellist fromspec where gbsterling gbclass having*•

Evaluate cc sellist fromspec where gbsterling gbclass having =
 λtl •

let (c11, tabs) = *Split(Map ($\lambda te \bullet te$ tl) fromspec)*

in let (ts, tab1) = *Join tabs*

in let tab2 = *Where cc tl tab1 where*

in let (cl, gps) = *Group cc tl tab2 gbsterling gbclass having*

in (cl lub lubl c11, *EvalProject ts tl sellist gps*)

N.B. the above is known not to be secure (see section 3.5) and its uses have been commented out later on.

6 CLOSURE OPERATION

We would now like to form a large set of allowable table computations, namely, the set of all computations which can be performed by composing the ones defined above at a given client clearance. To abbreviate the definition we use the following function which given a set of pairs of sets, (a_i, b_j) , returns a pair comprising the intersection of all the a_i and the intersection of all the b_j .

HOL Constant

$$\bigcap_2 : ('a \text{ SET} \times 'b \text{ SET}) \text{ SET} \rightarrow 'a \text{ SET} \times 'b \text{ SET}$$

$$\forall u \bullet \bigcap_2 u = (\bigcap \{a \mid \exists b \bullet (a, b) \in u\}, \bigcap \{b \mid \exists a \bullet (a, b) \in u\})$$

Now we give the definition, which is long but straightforward in its derivation from the various semantic functions. Note that the last two clauses are commented out, since the relevant semantic functions as currently formulated above are known not to be secure.

The order of the clauses below is a rearrangement of the order in [11] to bring semantic functions with similar signatures together.

HOL Constant

TableComputations : *Class* \rightarrow *TABLE_COMP SET*;

ValueComputations : *Class* \rightarrow *VALUE_COMP SET*

 $\forall cc \bullet$

(*TableComputations* *cc*, *ValueComputations* *cc*) =

$\bigcap_2 \{ (tes, es) \mid$

$(\forall ci \bullet \text{DenoteConstant } ci \in es)$

$\wedge (\forall i \bullet \text{Contents } i \in es)$

$\wedge (\forall i \bullet \text{Classification } i \in es)$

$\wedge \text{CountAll} \in es$

$\wedge (\forall f \bullet e \in es \Rightarrow \text{MonOp } f \ e \in es)$

$\wedge (\forall f \ e1 \ e2 \bullet e1 \in es \wedge e2 \in es \Rightarrow \text{BinOp } f \ e1 \ e2 \in es)$

$\wedge (\forall f \ e1 \ e2 \ e3 \bullet e1 \in es \wedge e2 \in es \wedge e3 \in es \Rightarrow \text{TriOp } f \ e1 \ e2 \ e3 \in es)$

$\wedge (\forall el \bullet \text{Elems } el \subseteq es \Rightarrow \text{BinOpAnd } cc \ el \in es)$

$\wedge (\forall el \bullet \text{Elems } el \subseteq es \Rightarrow \text{BinOpOr } cc \ el \in es)$

$\wedge (\forall te \ cel \ ee \bullet te \in es \wedge \text{Elems}(\text{Map } \text{Fst } cel) \subseteq es \wedge$

$\text{Elems}(\text{Map } \text{Snd } cel) \subseteq es \wedge ee \in es \Rightarrow$

$\text{CaseVal } cc \ te \ cel \ ee \in es)$

$\wedge (\forall cel \ ee \bullet \text{Elems}(\text{Map } \text{Fst } cel) \subseteq es \wedge$

$\text{Elems}(\text{Map } \text{Snd } cel) \subseteq es \wedge ee \in es \Rightarrow$

$\text{Case } cc \ cel \ ee \in es)$

$\wedge (\forall e \bullet e \in es \Rightarrow \text{SetFuncAllAnd } cc \ e \in es)$

$$\begin{array}{l}
\wedge \quad (\forall e \bullet e \in es \Rightarrow \text{SetFuncAllOr } cc \ e \in es) \\
\wedge \quad (\forall e \bullet e \in es \Rightarrow \text{CountNonNull } e \in es) \\
\wedge \quad (\forall e \bullet e \in es \Rightarrow \text{CountDistinct } e \in es) \\
\wedge \quad (\forall e \bullet e \in es \Rightarrow \text{CommonValue } e \in es) \\
\\
\wedge \quad (\forall f \bullet e \in es \Rightarrow \text{SetFuncAll } f \ e \in es) \\
\wedge \quad (\forall f \bullet e \in es \Rightarrow \text{SetFuncDistinct } f \ e \in es) \\
\\
\wedge \quad (\forall te \bullet te \in tes \Rightarrow \text{ExistsTuples } cc \ te \in es) \\
\wedge \quad (\forall te \bullet te \in tes \Rightarrow \text{SingleValue } cc \ te \in es) \\
\\
\wedge \quad (\text{JoinedRowExistence } cc \in es) \\
\\
\wedge \quad (\forall i \bullet \text{TableContents } i \in tes) \\
\\
\wedge \quad (\forall esl \ tel \ e1 \ ml \ nl \ e2 \bullet \quad \text{Elems}(\text{Map } Fst \ esl) \subseteq es \\
\quad \wedge \text{Elems } tel \subseteq tes \wedge e1 \in es \wedge e2 \in es \\
\quad \Rightarrow \text{AllTuples } cc \ esl \ tel \ e1 \ ml \ nl \ e2 \in tes) \\
(*) \quad \wedge \quad (\forall esl \ tel \ e1 \ ml \ nl \ e2 \bullet \quad \text{Elems}(\text{Map } Fst \ esl) \subseteq es \\
\quad \wedge \text{Elems } tel \subseteq tes \wedge e1 \in es \wedge e2 \in es \\
\quad \Rightarrow \text{DistinctTuples } cc \ esl \ tel \ e1 \ ml \ nl \ e2 \in tes) \\
\wedge \quad (\forall esl \ tel \ e1 \ ml \ nl \ e2 \bullet \quad \text{Elems}(\text{Map } Fst \ esl) \subseteq es \\
\quad \wedge \text{Elems } tel \subseteq tes \wedge e1 \in es \wedge e2 \in es \\
\quad \Rightarrow \text{Evaluate } cc \ esl \ tel \ e1 \ ml \ nl \ e2 \in tes) *) \\
\}
\end{array}$$

7 CRITICAL PROPERTIES

We now wish to relate the above with the critical properties defined in [6] and in particular with the notion of a “risk input”. Each table computation as defined in the previous section is a function, te say, which computes from a list of derived tables, tl say, a pair comprising a classification, c , and a new derived table, t . Restricting attention to the second component of the pair (and tacking on an empty list of errors) gives us a function to which the definition of a risk input in [6] applies. The intention is that tl will be a risk input only in cases where the client clearance does not dominate c . This is captured formally by the following property of table computations.

HOL Constant

$$\mathbf{OkTableComputation} : \mathit{Class} \rightarrow \mathit{TABLE_COMP} \mathbb{P}$$

$$\forall cc \bullet$$

$$te \in \mathit{OkTableComputation} \ cc \Leftrightarrow$$

$$\mathit{let} \quad c \ tl = \mathit{Fst}(te \ tl)$$

$$\mathit{in} \ \mathit{let} \ f \ tl = (\mathit{Snd}(te \ tl), [])$$

$$\mathit{in} \quad \mathit{RiskInputs} \ cc \ f \subseteq \{tl \mid \neg cc \ \mathit{dominates} \ c \ tl\}$$

We now say that an SSQL Query Transformation Processor is OK with respect to a given compiler if the queries it produces compile to functions which could be computed by an element of the set of table computations defined in the previous section and for which the presence and behaviour of the optional check query relates appropriately to the classification computed by that table computations.

HOL Constant

$$\mathbf{OkSTP} \quad : (\mathit{Query} \rightarrow (\mathit{DerTable} \ \mathit{LIST} \rightarrow (\mathit{DerTable} \times \mathit{Errors})))$$

$$\rightarrow (\mathit{Query}, \mathit{'PARS}) \ \mathit{STP_TYPE} \ \mathbb{P}$$

$$\forall \mathit{compile} \ \mathit{stp} \bullet$$

$$\mathit{stp} \in \mathit{OkSTP} \ \mathit{compile} \Leftrightarrow$$

$$\forall q \ c \bullet$$

$$\mathit{isError}(\mathit{stp}(q, c)) \vee$$

$$\mathit{let} \quad (dq, \mathit{ocq}, \mathit{pars}) = \mathit{destVal}(\mathit{stp}(q, c))$$

$$\mathit{in} \quad \exists \mathit{dte} \bullet$$

$$\mathit{dte} \in \mathit{TableComputations} \ c$$

$$\wedge \quad \mathit{compile} \ dq = (\lambda tl \bullet (\mathit{Snd}(\mathit{dte} \ tl), []))$$

$$\wedge \quad \forall tl \bullet$$

$$\neg c \ \mathit{dominates} \ (\mathit{Fst} \ (\mathit{dte} \ tl)) \Rightarrow$$

$$\mathit{IsL} \ \mathit{ocq}$$

$$\wedge \quad \mathit{is_select} \ (\mathit{OutL} \ \mathit{ocq})$$

$$\wedge \quad \neg \mathit{DT_rows}(\mathit{Fst}(\mathit{compile} \ (\mathit{OutL} \ \mathit{ocq}) \ tl)) = []$$

The above says that each output of stp must either indicate a transformation-time error, or must generate a data query, dq , which could equally well be computed by the table computation dte . Moreover, in the latter case, if there is any list of derived tables, tl , for which dte would return

a class which is not dominated by the client clearance, then *stp* must generate a check query and the resulting check must fail on *tl*. (For simplicity, and because that is the line taken in [11], we actually insist that the check query fail by producing some rows rather than by causing an error to be signalled.)

The relationship of the notions defined in this section and the critical properties for the SWORD system as a whole is discussed and formalised in [8].

The specification of *OkTableComputation* above relates to the SWORD execution model. We define *OK_TC_d* as a more straightforward statement that a set of table computations does in fact exhibit the required information flow properties, viz. that if two lists of derived tables are the same when viewed by a client, and information is revealed by a particular table computation, then the client's clearance does not dominate the classification of that table computation.

HOL Constant

$$\begin{array}{l}
 \mathbf{OK_TC}_d : \textit{Class} \rightarrow \textit{TABLE_COMP} \mathbb{P} \\
 \hline
 \forall c \bullet tc \bullet tc \in \textit{OK_TC}_d \ c \Leftrightarrow \\
 \quad \forall tl_0 \ tl_1 \bullet \\
 \quad \quad \textit{Map} (\textit{HideDerTable} \ c) \ tl_0 = \textit{Map} (\textit{HideDerTable} \ c) \ tl_1 \\
 \quad \wedge \quad \neg \textit{HideDerTable} \ c \ (\textit{Snd}(tc \ tl_0)) = \textit{HideDerTable} \ c \ (\textit{Snd}(tc \ tl_1)) \\
 \quad \Rightarrow \quad \neg c \ \textit{dominates} \ \textit{Fst}(tc \ tl_0)
 \end{array}$$

The proof document [7] gives a formal proof that any table computation which has the *OK_TC_d* property also has the *OkTableComputation* property. In [9], it is proved that every table computation has the *OK_TC_d* property (at the appropriate classification). The proof is by a simultaneous induction over the table and value computations. The property of value computations which is proved during the course of this induction is captured by the following set (which has a natural interpretation in terms of the constraints on the flow of information into an individual data cell within a table output by the system).

HOL Constant

$$\begin{array}{l}
 \mathbf{OK_VC}_d : \textit{Class} \rightarrow \textit{VALUE_COMP} \mathbb{P} \\
 \hline
 \forall c \bullet vc \bullet vc \in \textit{OK_VC}_d \ c \Leftrightarrow \\
 \quad \forall tl_0 \ tl_1 \ rl_0 \ rl_1 \ r_0 \ r_1 \bullet \\
 \quad \quad \textit{Map} (\textit{HideDerTable} \ c) \ tl_0 = \textit{Map} (\textit{HideDerTable} \ c) \ tl_1 \\
 \quad \wedge \quad \textit{Map} (\textit{HideDerTableRow} \ c) \ rl_0 = \textit{Map} (\textit{HideDerTableRow} \ c) \ rl_1 \\
 \quad \wedge \quad \textit{HideDerTableRow} \ c \ r_0 = \textit{HideDerTableRow} \ c \ r_1 \\
 \quad \wedge \quad \neg \textit{Snd}(vc \ tl_0 \ rl_0 \ r_0) = \textit{Snd}(vc \ tl_1 \ rl_1 \ r_1) \\
 \quad \Rightarrow \quad \neg c \ \textit{dominates} \ \textit{Fst}(vc \ tl_0 \ rl_0 \ r_0)
 \end{array}$$

It turns out that the properties of the above sets are too weak to carry out the inductive proof. The inductive hypotheses must be strengthened. The additional hypothesis on the value computations is the intuitively necessary condition that classification labels in tables output by the system do not give rise to illicit information flow. This property is captured in the following definition:

HOL Constant

$$\mathbf{OK_VC}_c : Class \rightarrow VALUE_COMP \mathbb{P}$$

$$\begin{aligned} \forall c \bullet vc \bullet & vc \in OK_VC_c \ c \Leftrightarrow \\ & \forall tl_0 \ tl_1 \ rl_0 \ rl_1 \ r_0 \ r_1 \bullet \\ & \quad Map \ (HideDerTable \ c) \ tl_0 = Map \ (HideDerTable \ c) \ tl_1 \\ & \quad \wedge \quad Map \ (HideDerTableRow \ c) \ rl_0 = Map \ (HideDerTableRow \ c) \ rl_1 \\ & \quad \wedge \quad HideDerTableRow \ c \ r_0 = HideDerTableRow \ c \ r_1 \\ & \quad \Rightarrow \quad Fst(vc \ tl_0 \ rl_0 \ r_0) = Fst(vc \ tl_1 \ rl_1 \ r_1) \end{aligned}$$

An analogous strengthening of the hypotheses on the table computations is also required (because nested queries cause a flow from the classification resulting from a table computation into that resulting from the surrounding value computation). The following definition states what is required:

HOL Constant

$$\mathbf{OK_TC}_c : Class \rightarrow TABLE_COMP \mathbb{P}$$

$$\begin{aligned} \forall c \bullet tc \bullet & tc \in OK_TC_c \ c \Leftrightarrow \\ & \forall tl_0 \ tl_1 \bullet \\ & \quad Map \ (HideDerTable \ c) \ tl_0 = Map \ (HideDerTable \ c) \ tl_1 \\ & \quad \Rightarrow \quad Fst(tc \ tl_0) = Fst(tc \ tl_1) \end{aligned}$$

8 CLOSING DOWN

The following ProofPower instruction restores the previous proof context.

SML

$$| \text{pop-pc}();$$

9 THE THEORY fef032

9.1 Parents

fef026

9.2 Children

fef033 fef034

9.3 Constants

DenoteConstant

	$Class \times ValuedItem \ OPT \rightarrow VALUE_COMP$
MonOp	$(ValuedItem \ OPT \rightarrow ValuedItem \ OPT)$ $\rightarrow VALUE_COMP$ $\rightarrow VALUE_COMP$
ItemBool	$ValuedItem \ OPT \rightarrow Bool$
BoolItem	$Bool \rightarrow ValuedItem \ OPT$
ListAnd	$Bool \ LIST \rightarrow Bool$
ListOr	$Bool \ LIST \rightarrow Bool$
ComputeAnd	$Class$ $\rightarrow (Class \times ValuedItem \ OPT) \ LIST$ $\rightarrow Class \times ValuedItem \ OPT$
BinOpAnd	$Class \rightarrow VALUE_COMP \ LIST \rightarrow VALUE_COMP$
ComputeOr	$Class$ $\rightarrow (Class \times ValuedItem \ OPT) \ LIST$ $\rightarrow Class \times ValuedItem \ OPT$
BinOpOr	$Class \rightarrow VALUE_COMP \ LIST \rightarrow VALUE_COMP$
BinOp	$(ValuedItem \ OPT \rightarrow ValuedItem \ OPT \rightarrow ValuedItem \ OPT)$ $\rightarrow VALUE_COMP$ $\rightarrow VALUE_COMP$ $\rightarrow VALUE_COMP$
TriOp	$(ValuedItem \ OPT$ $\rightarrow ValuedItem \ OPT$ $\rightarrow ValuedItem \ OPT$ $\rightarrow ValuedItem \ OPT)$ $\rightarrow VALUE_COMP$ $\rightarrow VALUE_COMP$ $\rightarrow VALUE_COMP$ $\rightarrow VALUE_COMP$
CheckList	$Class$ $\rightarrow ValuedItem \ OPT$ $\rightarrow ((Class \times ValuedItem \ OPT) \times Class \times ValuedItem \ OPT)$ $LIST$ $\rightarrow Class$ $\rightarrow Class$

CheckTest	<i>Class</i> $\rightarrow \textit{Class} \times \textit{ValuedItem OPT}$ $\rightarrow ((\textit{Class} \times \textit{ValuedItem OPT}) \times \textit{Class} \times \textit{ValuedItem OPT})$ <i>LIST</i> $\rightarrow \textit{Class}$ $\rightarrow \textit{Class}$
CaseValValue	<i>ValuedItem OPT</i> $\rightarrow ((\textit{Class} \times \textit{ValuedItem OPT}) \times \textit{Class} \times \textit{ValuedItem OPT})$ <i>LIST</i> $\rightarrow \textit{ValuedItem OPT}$ $\rightarrow \textit{ValuedItem OPT}$
CaseVal	<i>Class</i> $\rightarrow \textit{VALUE_COMP}$ $\rightarrow (\textit{VALUE_COMP} \times \textit{VALUE_COMP}) \textit{LIST}$ $\rightarrow \textit{VALUE_COMP}$ $\rightarrow \textit{VALUE_COMP}$
CaseC	<i>Class</i> $\rightarrow ((\textit{Class} \times \textit{ValuedItem OPT}) \times \textit{Class} \times \textit{ValuedItem OPT})$ <i>LIST</i> $\rightarrow \textit{Class}$ $\rightarrow \textit{Class}$
CaseValue	$((\textit{Class} \times \textit{ValuedItem OPT}) \times \textit{Class} \times \textit{ValuedItem OPT})$ <i>LIST</i> $\rightarrow \textit{ValuedItem OPT}$ $\rightarrow \textit{ValuedItem OPT}$
Case	<i>Class</i> $\rightarrow (\textit{VALUE_COMP} \times \textit{VALUE_COMP}) \textit{LIST}$ $\rightarrow \textit{VALUE_COMP}$ $\rightarrow \textit{VALUE_COMP}$
SetFuncAllAnd	<i>Class</i> $\rightarrow \textit{VALUE_COMP} \rightarrow \textit{VALUE_COMP}$
SetFuncAllOr	<i>Class</i> $\rightarrow \textit{VALUE_COMP} \rightarrow \textit{VALUE_COMP}$
SetFuncAll	$(\textit{ValuedItem OPT LIST} \rightarrow \textit{ValuedItem OPT})$ $\rightarrow \textit{VALUE_COMP}$ $\rightarrow \textit{VALUE_COMP}$
SetFuncDistinct	$(\textit{ValuedItem OPT } \mathbb{P} \rightarrow \textit{ValuedItem OPT})$ $\rightarrow \textit{VALUE_COMP}$ $\rightarrow \textit{VALUE_COMP}$
NatItem	<i>Worth</i> $\rightarrow \textit{ValuedItem OPT}$
CountNonNull	$\textit{VALUE_COMP} \rightarrow \textit{VALUE_COMP}$
CountDistinct	$\textit{VALUE_COMP} \rightarrow \textit{VALUE_COMP}$
CountAll	$\textit{VALUE_COMP}$
ExistsTuples	<i>Class</i> $\rightarrow \textit{TABLE_COMP} \rightarrow \textit{VALUE_COMP}$
SingleValue	<i>Class</i> $\rightarrow \textit{TABLE_COMP} \rightarrow \textit{VALUE_COMP}$
Contents	<i>Worth</i> $\rightarrow \textit{VALUE_COMP}$
ClassItem	<i>Class</i> $\rightarrow \textit{ValuedItem OPT}$

Classification*Worth* → *VALUE_COMP***JoinedRowExistence***Class* → *VALUE_COMP***JoinSpecs***DerTableSpec LIST* → *DerTableSpec***JoinRows***DerTableRow* → *DerTableRow LIST* → *DerTableRow LIST***JoinData***DerTableRow LIST LIST* → *DerTableRow LIST***Join***DerTable LIST* → *DerTableSpec* × *DerTableRow LIST***ProjectSpec***DerColSpec LIST* → *DerTableSpec* → *DerTableSpec***ProjectData***DerTable LIST*
→ *VALUE_COMP LIST*
→ *DerTableRow LIST LIST*
→ *DerTableRow LIST***Project***DerTableSpec*
→ *DerTable LIST*
→ (*VALUE_COMP* × *DerColSpec*) *LIST*
→ *DerTableRow LIST LIST*
→ *DerTable***EvalProjectData***DerTable LIST*
→ *VALUE_COMP LIST*
→ *DerTableRow LIST LIST*
→ *DerTableRow LIST***EvalProject***DerTableSpec*
→ *DerTable LIST*
→ (*VALUE_COMP* × *DerColSpec*) *LIST*
→ *DerTableRow LIST LIST*
→ *DerTable***Where***Class*
→ *DerTable LIST*
→ *DerTableRow LIST*
→ *VALUE_COMP*
→ *DerTableRow LIST***PutInGroup***('a* → *'b)* → *'a* → *'a LIST LIST* → *'a LIST LIST***MakeGroups***('a* → *'b)* → *'a LIST* → *'a LIST LIST***ListNth***Errors* → *'a LIST* → *'a LIST***CommonValue***VALUE_COMP* → *VALUE_COMP***Group***Class*
→ *DerTable LIST*
→ *DerTableRow LIST*
→ *Errors*
→ *Errors*
→ *VALUE_COMP*
→ *Class* × *DerTableRow LIST LIST***TableContents***Worth* → *TABLE_COMP***AllTuples***Class*
→ (*VALUE_COMP* × *DerColSpec*) *LIST*

\rightarrow *TABLE_COMP LIST*
 \rightarrow *VALUE_COMP*
 \rightarrow *Errors*
 \rightarrow *Errors*
 \rightarrow *VALUE_COMP*
 \rightarrow *TABLE_COMP*

RemoveDuplicates

$'a$ *LIST* \rightarrow $'a$ *LIST*

DistinctTuples

Class
 \rightarrow (*VALUE_COMP* \times *DerColSpec*) *LIST*
 \rightarrow *TABLE_COMP LIST*
 \rightarrow *VALUE_COMP*
 \rightarrow *Errors*
 \rightarrow *Errors*
 \rightarrow *VALUE_COMP*
 \rightarrow *TABLE_COMP*

Evaluate

Class
 \rightarrow (*VALUE_COMP* \times *DerColSpec*) *LIST*
 \rightarrow *TABLE_COMP LIST*
 \rightarrow *VALUE_COMP*
 \rightarrow *Errors*
 \rightarrow *Errors*
 \rightarrow *VALUE_COMP*
 \rightarrow *TABLE_COMP*

\cap_2 $'a$ $\mathbb{P} \leftrightarrow 'b$ $\mathbb{P} \rightarrow 'a$ $\mathbb{P} \times 'b$ \mathbb{P}

ValueComputations

Class \rightarrow *VALUE_COMP* \mathbb{P}

TableComputations

Class \rightarrow *TABLE_COMP* \mathbb{P}

OkTableComputation

Class \rightarrow *TABLE_COMP* \mathbb{P}

OkSTP

(Query \rightarrow *DerTable LIST* \rightarrow *DerTable* \times *Errors*)
 \rightarrow (*Query*, *'PARS*) *STP_TYPE* \mathbb{P}

OK_TC_d

Class \rightarrow *TABLE_COMP* \mathbb{P}

OK_VC_d

Class \rightarrow *VALUE_COMP* \mathbb{P}

OK_VC_c

Class \rightarrow *VALUE_COMP* \mathbb{P}

OK_TC_c

Class \rightarrow *TABLE_COMP* \mathbb{P}

9.4 Type Abbreviations

TABLE_COMP

TABLE_COMP

VALUE_COMP

VALUE_COMP

9.5 Definitions**DenoteConstant**

$\vdash \forall ci \bullet$ *DenoteConstant* $ci = (\lambda tl rl r \bullet ci)$

MonOp	$\vdash \forall f e$ <ul style="list-style-type: none"> • $MonOp f e$ $= (\lambda tl rl r$ <ul style="list-style-type: none"> • $(let (c, v) = e tl rl r in (c, f v)))$
ItemBool	$\vdash \forall v$ <ul style="list-style-type: none"> • $ItemBool v$ $\Leftrightarrow v$ $= ValuedItemItem$ $(MkValuedItem sterling (BoolVal true))$
BoolItem	$\vdash \forall v$ <ul style="list-style-type: none"> • $BoolItem v$ $= ValuedItemItem$ $(MkValuedItem sterling (BoolVal v))$
ListAnd	$\vdash \forall b bs$ <ul style="list-style-type: none"> • $(ListAnd [] \Leftrightarrow true)$ $\wedge (ListAnd (Cons b bs) \Leftrightarrow b \wedge ListAnd bs)$
ListOr	$\vdash \forall b bs$ <ul style="list-style-type: none"> • $(ListOr [] \Leftrightarrow false)$ $\wedge (ListOr (Cons b bs) \Leftrightarrow b \vee ListOr bs)$
ComputeAnd	$\vdash \forall cc cil$ <ul style="list-style-type: none"> • $ComputeAnd cc cil$ $= (let hcil$ $= cil$ $\uparrow \{(c, i) cc \text{ dominates } c \wedge \neg ItemBool i\}$ $in let v \Leftrightarrow ListAnd (Map (ItemBool o Snd) cil)$ $in let makecase (c, u)$ $= (if ItemBool u$ $then lattice_bottom$ $else c)$ $in if hcil = []$ $then (lubl (Map Fst cil), BoolItem v)$ $else$ $(lubl (Map makecase hcil),$ $BoolItem false))$
BinOpAnd	$\vdash \forall cc el$ <ul style="list-style-type: none"> • $BinOpAnd cc el$ $= (\lambda tl rl r$ <ul style="list-style-type: none"> • $ComputeAnd cc (Map (\lambda e \bullet e tl rl r) el)$
ComputeOr	$\vdash \forall cc cil$ <ul style="list-style-type: none"> • $ComputeOr cc cil$ $= (let hcil$ $= cil$ $\uparrow \{(c, i) cc \text{ dominates } c \wedge ItemBool i\}$ $in let v \Leftrightarrow ListOr (Map (ItemBool o Snd) cil)$ $in let makecase (c, u)$ $= (if \neg ItemBool u$ $then lattice_bottom$ $else c)$

	$\begin{aligned} & \text{in if } hcil = [] \\ & \text{then } (lubl (Map Fst cil), BoolItem v) \\ & \text{else} \\ & \quad (lubl (Map makecase hcil), \\ & \quad \quad BoolItem true)) \end{aligned}$
BinOpOr	$\begin{aligned} & \vdash \forall cc el \\ & \bullet \text{BinOpOr } cc el \\ & \quad = (\lambda tl rl r \\ & \quad \bullet \text{ComputeOr } cc (Map (\lambda e \bullet e tl rl r) el)) \end{aligned}$
BinOp	$\begin{aligned} & \vdash \forall f e1 e2 \\ & \bullet \text{BinOp } f e1 e2 \\ & \quad = (\lambda tl rl r \\ & \quad \bullet (\text{let } (c1, v1) = e1 tl rl r \\ & \quad \quad \text{in let } (c2, v2) = e2 tl rl r \\ & \quad \quad \text{in } (c1 lub c2, f v1 v2))) \end{aligned}$
TriOp	$\begin{aligned} & \vdash \forall f e1 e2 e3 \\ & \bullet \text{TriOp } f e1 e2 e3 \\ & \quad = (\lambda tl rl r \\ & \quad \bullet (\text{let } (c1, v1) = e1 tl rl r \\ & \quad \quad \text{in let } (c2, v2) = e2 tl rl r \\ & \quad \quad \text{in let } (c3, v3) = e3 tl rl r \\ & \quad \quad \text{in } (c1 lub c2 lub c3, f v1 v2 v3))) \end{aligned}$
CheckList	$\begin{aligned} & \vdash \forall cc ti cv cvs elsec \\ & \bullet \text{CheckList } cc ti [] elsec = elsec \\ & \quad \wedge \text{CheckList } cc ti (Cons cv cvs) elsec \\ & \quad = (\text{let } ((cec, cei), vec, vei) = cv \\ & \quad \quad \text{in if } \neg cc \text{ dominates } cec \\ & \quad \quad \text{then } cec \\ & \quad \quad \text{else if } ti = cei \\ & \quad \quad \text{then } vec \\ & \quad \quad \text{else } \text{CheckList } cc ti cvs elsec) \end{aligned}$
CheckTest	$\begin{aligned} & \vdash \forall cc ti tc cvs elsec \\ & \bullet \text{CheckTest } cc (tc, ti) cvs elsec \\ & \quad = (\text{if } cc \text{ dominates } tc \\ & \quad \quad \text{then } \text{CheckList } cc ti cvs elsec \\ & \quad \quad \text{else } tc) \end{aligned}$
CaseValValue	$\begin{aligned} & \vdash \forall ti cv cvs elsev \\ & \bullet \text{CaseValValue } ti [] elsev = elsev \\ & \quad \wedge \text{CaseValValue } ti (Cons cv cvs) elsev \\ & \quad = (\text{let } ((cec, cei), vec, vei) = cv \\ & \quad \quad \text{in if } ti = cei \\ & \quad \quad \text{then } vei \\ & \quad \quad \text{else } \text{CaseValValue } ti cvs elsev) \end{aligned}$
CaseVal	$\begin{aligned} & \vdash \forall cc tst casevals elseval \\ & \bullet \text{CaseVal } cc tst casevals elseval \\ & \quad = (\lambda tl rl r \\ & \quad \bullet (\text{let } (tc, ti) = tst tl rl r \\ & \quad \quad \text{in let } cvs \end{aligned}$

	$= \text{Map}$ $(\lambda (c, v) \bullet (c \text{ tl rl } r, v \text{ tl rl } r))$ casevals $\text{in let } (ec, ei) = \text{elseval } \text{tl rl } r$ $\text{in let } c = \text{CheckTest } cc (tc, ti) \text{ cvs } ec$ $\text{in let } v = \text{CaseValValue } ti \text{ cvs } ei$ $\text{in } (c, v)))$
CaseC	$\vdash \forall cc \text{ cv } \text{cvs } \text{elsec}$ <ul style="list-style-type: none"> • $\text{CaseC } cc [] \text{ elsec} = \text{elsec}$ $\wedge \text{CaseC } cc (\text{Cons } cv \text{ cvs}) \text{ elsec}$ $= (\text{let } ((cec, cei), vec, vei) = cv$ $\text{in if } \neg cc \text{ dominates } cec$ $\text{then } cec$ $\text{else if } \text{ItemBool } cei$ $\text{then } vec$ $\text{else } \text{CaseC } cc \text{ cvs } \text{elsec})$
CaseValue	$\vdash \forall cv \text{ cvs } \text{elsev}$ <ul style="list-style-type: none"> • $\text{CaseValue } [] \text{ elsev} = \text{elsev}$ $\wedge \text{CaseValue } (\text{Cons } cv \text{ cvs}) \text{ elsev}$ $= (\text{let } ((cec, cei), vec, vei) = cv$ $\text{in if } \text{ItemBool } cei$ $\text{then } vei$ $\text{else } \text{CaseValue } \text{cvs } \text{elsev})$
Case	$\vdash \forall cc \text{ casevals } \text{elseval}$ <ul style="list-style-type: none"> • $\text{Case } cc \text{ casevals } \text{elseval}$ $= (\lambda \text{ tl rl } r$ • $(\text{let } \text{cvs}$ $= \text{Map}$ $(\lambda (c, v) \bullet (c \text{ tl rl } r, v \text{ tl rl } r))$ casevals $\text{in let } (ec, ei) = \text{elseval } \text{tl rl } r$ $\text{in let } c = \text{CaseC } cc \text{ cvs } ec$ $\text{in let } v = \text{CaseValue } \text{cvs } ei \text{ in } (c, v)))$
SetFuncAllAnd	$\vdash \forall cc \text{ e}$ <ul style="list-style-type: none"> • $\text{SetFuncAllAnd } cc \text{ e}$ $= (\lambda \text{ tl rl } r \bullet \text{ComputeAnd } cc (\text{Map } (e \text{ tl rl } rl)))$
SetFuncAllOr	$\vdash \forall cc \text{ e}$ <ul style="list-style-type: none"> • $\text{SetFuncAllOr } cc \text{ e}$ $= (\lambda \text{ tl rl } r \bullet \text{ComputeOr } cc (\text{Map } (e \text{ tl rl } rl)))$
SetFuncAll	$\vdash \forall f \text{ e}$ <ul style="list-style-type: none"> • $\text{SetFuncAll } f \text{ e}$ $= (\lambda \text{ tl rl } r$ • $(\text{let } (cl, il) = \text{Split } (\text{Map } (e \text{ tl rl } rl))$ $\text{in } (\text{lubl } cl, f \text{ il}))$
SetFuncDistinct	$\vdash \forall f \text{ e}$ <ul style="list-style-type: none"> • $\text{SetFuncDistinct } f \text{ e}$

```

      = (λ tl rl r
        • (let (cl, il) = Split (Map (e tl rl) rl)
          in (lubl cl, f (Elms il))))
NatItem      ⊢ true
CountNonNull ⊢ ∀ e
      • CountNonNull e
      = (let counter il
        = NatItem (# (il ⊢ {i|isValuedItem i}))
        in SetFuncAll counter e)
CountDistinct
      ⊢ ∀ e
      • CountDistinct e
      = (let counter is
        = NatItem (# (is ∩ {i|isValuedItem i}))
        in SetFuncDistinct counter e)
CountAll    ⊢ CountAll
      = (λ tl rl r
        • (let cl = Map DTR_row rl
          in (lubl cl, NatItem (# rl))))
ExistsTuples ⊢ ∀ cc te
      • ExistsTuples cc te
      = (λ tl rl r
        • (let (c, t) = te tl
          in let trl
            = DT_rows t
              ⊢ {r
                |cc dominates DTR_row r
                ∧ cc dominates DTR_where r}
            in if cc dominates c
              then
                (lubl (Map DTR_row trl),
                  BoolItem (¬ trl = []))
              else (c, Arbitrary)))
SingleValue ⊢ ∀ cc te
      • SingleValue cc te
      = (λ tl rl r
        • (let (c, t) = te tl
          in let trl
            = DT_rows t
              ⊢ {r
                |cc dominates DTR_row r
                ∧ cc dominates DTR_where r}
            in let cil = DTR_cols (Head trl)
              in let (ic, ii) = Head cil
                in if cc dominates c
                  then
                    if # trl = 1 ∧ # cil = 1
                      then (ic, ii)

```

		<i>else (c, Arbitrary)</i> <i>else (c, Arbitrary)))</i>
Contents	$\vdash \forall i$	<ul style="list-style-type: none"> • <i>Contents i</i> = $(\lambda \text{ tl rl r}$ <ul style="list-style-type: none"> • <i>if</i> $1 \leq i \wedge i \leq \# (DTR_cols\ r)$ <i>then</i> <i>Nth (DTR_cols r) i</i> <i>else Arbitrary)</i>
ClassItem	$\vdash \forall v$	<ul style="list-style-type: none"> • <i>ClassItem v</i> = <i>ValuedItemItem</i> <i>(MkValuedItem sterling (ClassVal v))</i>
Classification	$\vdash \forall i$	<ul style="list-style-type: none"> • <i>Classification i</i> = $(\lambda \text{ tl rl r}$ <ul style="list-style-type: none"> • <i>if</i> $1 \leq i \wedge i \leq \# (DTR_cols\ r)$ <i>then</i> <i>(DTR_row r,</i> <i>ClassItem (Fst (Nth (DTR_cols r) i)))</i> <i>else Arbitrary)</i>
JoinedRowExistence	$\vdash \forall cc$	<ul style="list-style-type: none"> • <i>JoinedRowExistence cc</i> = $(\lambda \text{ tl rl r} \bullet (cc, \text{ClassItem (DTR_row r))$
JoinSpecs	$\vdash \forall sl$	<ul style="list-style-type: none"> • <i>JoinSpecs sl</i> = $(\text{let } n = []$ <i>and</i> $mr = \text{lubl (Map DTS_maxRow sl)}$ <i>and</i> $csl = \text{Flat (Map DTS_colSpecs sl)}$ <i>in MkDerTableSpec n mr csl)</i>
JoinRows	$\vdash \forall r\ rs$	<ul style="list-style-type: none"> • <i>JoinRows r rs</i> = $(\text{let } \text{join2 } rr$ = <i>MkDerTableRow</i> <i>(DTR_where r lub DTR_where rr)</i> <i>(DTR_row r lub DTR_row rr)</i> <i>(DTR_cols r @ DTR_cols rr)</i> <i>in Map join2 rs)</i>
JoinData	$\vdash \text{JoinData } [] = []$	$\wedge (\forall \text{ tab rest}$ <ul style="list-style-type: none"> • <i>JoinData (Cons tab rest)</i> = $(\text{if } \text{rest} = []$ <i>then</i> <i>tab</i> <i>else</i> $(\text{let } \text{jrest} = \text{JoinData rest}$ <i>in let } \text{join_blk } r = \text{JoinRows } r\ \text{jrest} <i>in Flat (Map join_blk tab))))</i></i>

Join	$\vdash \forall \text{tabl}$ <ul style="list-style-type: none"> • <i>Join tabl</i> $= (\text{JoinSpecs } (\text{Map } \text{DT_spec } \text{tabl}),$ $\text{JoinData } (\text{Map } \text{DT_rows } \text{tabl}))$
ProjectSpec	$\vdash \forall \text{sl } s$ <ul style="list-style-type: none"> • <i>ProjectSpec sl s</i> $= \text{MkDerTableSpec } [] (\text{DTS_maxRow } s) \text{ sl}$
ProjectData	$\vdash \forall \text{tl } \text{el } \text{gps}$ <ul style="list-style-type: none"> • <i>ProjectData tl el gps</i> $= (\text{let } h \text{ gp } r$ $\quad = \text{MkDerTableRow}$ $\quad (\text{DTR_where } r)$ $\quad (\text{DTR_row } r)$ $\quad (\text{Map } (\lambda e \bullet e \text{ tl } \text{gp } r) \text{ el})$ $\text{in let } k \text{ gp} = \text{Map } (h \text{ gp}) \text{ gp}$ $\text{in Flat } (\text{Map } k \text{ gps}))$
Project	$\vdash \forall \text{ts } \text{tl } \text{sellist } \text{gps}$ <ul style="list-style-type: none"> • <i>Project ts tl sellist gps</i> $= \text{MkDerTable}$ $(\text{ProjectSpec } (\text{Map } \text{Snd } \text{sellist}) \text{ts})$ $(\text{ProjectData } \text{tl } (\text{Map } \text{Fst } \text{sellist}) \text{gps})$
EvalProjectData	$\vdash \forall \text{tl } \text{el } \text{gps}$ <ul style="list-style-type: none"> • <i>EvalProjectData tl el gps</i> $= (\text{let } h \text{ gp } r$ $\quad = \text{MkDerTableRow}$ $\quad (\text{DTR_where } r)$ $\quad (\text{DTR_row } r)$ $\quad (\text{Map } (\lambda e \bullet e \text{ tl } \text{gp } r) \text{ el})$ $\text{in let } k \text{ gp}$ $\quad = (\text{let } \text{results} = \text{Map } (h \text{ gp}) \text{ gp}$ $\quad \text{in if } \# (\text{Elems } \text{results}) = 1$ $\quad \text{then Head } \text{results}$ $\quad \text{else Arbitrary}) \text{ in Map } k \text{ gps})$
EvalProject	$\vdash \forall \text{ts } \text{tl } \text{sellist } \text{gps}$ <ul style="list-style-type: none"> • <i>EvalProject ts tl sellist gps</i> $= \text{MkDerTable}$ $(\text{ProjectSpec } (\text{Map } \text{Snd } \text{sellist}) \text{ts})$ $(\text{EvalProjectData } \text{tl } (\text{Map } \text{Fst } \text{sellist}) \text{gps})$
Where	$\vdash \forall c \text{ tl } \text{rl } e$ <ul style="list-style-type: none"> • <i>Where c tl rl e</i> $= (\text{let } \text{hrl} = \text{rl } \upharpoonright \{r \mid c \text{ dominates } \text{DTR_row } r\}$ $\text{in let } w \text{ r} = \text{DTR_where } r \text{ lub Fst } (e \text{ tl } \text{hrl } r)$ $\text{in let } h \text{ r}$ $\quad = ((\text{ItemBool } (\text{Snd } (e \text{ tl } \text{hrl } r))$ $\quad \quad \vee \neg c \text{ dominates } w \text{ r}),$ $\quad \text{MkDerTableRow}$ $\quad (w \text{ r}))$

$(DTR_row\ r)$
 $(DTR_cols\ r)$
in $Map\ Snd\ (Map\ h\ hrl\ \uparrow\ \{(t, r)|t\})$

PutInGroup $\vdash \forall\ gpby\ x\ gp\ gps$

- $PutInGroup\ gpby\ x\ [] = [[x]]$
 $\wedge\ PutInGroup\ gpby\ x\ (Cons\ gp\ gps)$
 $= (if\ gpby\ x = gpby\ (Head\ gp)$
 $\text{then}\ Cons\ (Cons\ x\ gp)\ gps$
 $\text{else}\ Cons\ gp\ (PutInGroup\ gpby\ x\ gps))$

MakeGroups $\vdash \forall\ gpby\ x\ xs$

- $MakeGroups\ gpby\ [] = []$
 $\wedge\ MakeGroups\ gpby\ (Cons\ x\ xs)$
 $= PutInGroup\ gpby\ x\ (MakeGroups\ gpby\ xs)$

ListNth $\vdash \forall\ n\ nl\ list$

- $ListNth\ []\ list = []$
 $\wedge\ ListNth\ (Cons\ n\ nl)\ list$
 $= Cons$
 $(if\ 1 \leq n \wedge n \leq \# list$
 $\text{then}\ Nth\ list\ n$
 $\text{else}\ Arbitrary)$
 $(ListNth\ nl\ list)$

CommonValue $\vdash \forall\ e$

- $CommonValue\ e$
 $= (let\ pick\ il$
 $= (if\ \# (Elems\ il) = 1$
 $\text{then}\ Head\ il$
 $\text{else}\ Arbitrary)\ \text{in}\ SetFuncAll\ pick\ e)$

Group $\vdash \forall\ cc\ tl\ rl\ gbsterling\ gbclass\ having$

- $Group\ cc\ tl\ rl\ gbsterling\ gbclass\ having$
 $= (let\ gpby\ row$
 $= (ListNth$
 $\quad gbsterling$
 $\quad (Map\ Snd\ (DTR_cols\ row)),$
 $\quad ListNth\ gbclass\ (Map\ Fst\ (DTR_cols\ row)))$
 $\text{in}\ let\ gbc\ row$
 $= lubl$
 $\quad (ListNth$
 $\quad\quad gbsterling$
 $\quad\quad (Map\ Fst\ (DTR_cols\ row)))$
 $\text{in}\ let\ gps = MakeGroups\ gpby\ rl$
 $\text{in}\ let\ has_test\ gp$
 $= CommonValue\ having\ tl\ gp\ Arbitrary$
 $\text{in}\ let\ cl$
 $= (if$
 $\quad cc\ \text{dominates}\ lubl\ (Map\ gbc\ rl)$
 then
 $\quad lubl\ (Map\ (Fst\ o\ has_test)\ gps)$
 $\text{else}\ lubl\ (Map\ gbc\ rl))$

$$\begin{aligned}
& \text{in let wanted_gps} \\
& \quad = \text{gps} \\
& \quad \quad \uparrow \{gp \\
& \quad \quad \quad | \text{ItemBool (Snd (has_test gp))}\} \\
& \text{in (cl, wanted_gps))}
\end{aligned}$$
TableContents

$$\begin{aligned}
& \vdash \forall i \\
& \quad \bullet \text{TableContents } i \\
& \quad \quad = (\lambda \text{tl} \\
& \quad \quad \bullet \text{if } 1 \leq i \wedge i \leq \# \text{tl} \\
& \quad \quad \quad \text{then (lattice_bottom, Nth tl } i) \\
& \quad \quad \quad \text{else Arbitrary)}
\end{aligned}$$
AllTuples

$$\begin{aligned}
& \vdash \forall \text{cc sellist fromspec where gbsterling gbclass having} \\
& \quad \bullet \text{AllTuples} \\
& \quad \quad \text{cc} \\
& \quad \quad \text{sellist} \\
& \quad \quad \text{fromspec} \\
& \quad \quad \text{where} \\
& \quad \quad \text{gbsterling} \\
& \quad \quad \text{gbclass} \\
& \quad \quad \text{having} \\
& \quad = (\lambda \text{tl} \\
& \quad \bullet (\text{let (cll, tabs)} \\
& \quad \quad = \text{Split (Map } (\lambda \text{te} \bullet \text{te tl) fromspec)} \\
& \quad \quad \text{in let (ts, tab1) = Join tabs} \\
& \quad \quad \text{in let tab2 = Where cc tl tab1 where} \\
& \quad \quad \text{in let (cl1, gps)} \\
& \quad \quad \quad = \text{Group} \\
& \quad \quad \quad \text{cc} \\
& \quad \quad \quad \text{tl} \\
& \quad \quad \quad \text{tab2} \\
& \quad \quad \quad \text{gbsterling} \\
& \quad \quad \quad \text{gbclass} \\
& \quad \quad \quad \text{having} \\
& \quad \quad \text{in let cl2} \\
& \quad \quad \quad = (\text{if cc dominates lubl cll} \\
& \quad \quad \quad \quad \text{then cl1} \\
& \quad \quad \quad \quad \text{else lubl cll}) \\
& \quad \quad \text{in (cl2, Project ts tl sellist gps)))}
\end{aligned}$$
RemoveDuplicates

$$\begin{aligned}
& \vdash \forall x \text{xs} \\
& \quad \bullet \text{RemoveDuplicates []} = [] \\
& \quad \quad \wedge \text{RemoveDuplicates (Cons x xs)} \\
& \quad \quad = \text{Cons x (RemoveDuplicates xs } \uparrow \{y | \neg y = x\})}
\end{aligned}$$
DistinctTuples

$$\begin{aligned}
& \vdash \forall \text{cc sellist fromspec where gbsterling gbclass having} \\
& \quad \bullet \text{DistinctTuples} \\
& \quad \quad \text{cc}
\end{aligned}$$

```

    sellist
  fromspec
  where
  gbsterling
  gbclass
  having
= (λ tl
• (let (cll, tabs)
    = Split (Map (λ te• te tl) fromspec)
  in let (ts, tab1) = Join tabs
    in let tab2 = Where cc tl tab1 where
      in let (cl, gps)
        = Group
          cc
          tl
          tab2
          gbsterling
          gbclass
          having
      in let rem_dups tab
        = MkDerTable
          (DT_spec tab)
          (RemoveDuplicates
            (DT_rows tab))
      in (cl lub lubl cll,
        rem_dups
          (Project ts tl sellist gps))))
Evaluate ⊢ ∀ cc sellist fromspec where gbsterling gbclass having
• Evaluate
  cc
  sellist
  fromspec
  where
  gbsterling
  gbclass
  having
= (λ tl
• (let (cll, tabs)
    = Split (Map (λ te• te tl) fromspec)
  in let (ts, tab1) = Join tabs
    in let tab2 = Where cc tl tab1 where
      in let (cl, gps)
        = Group
          cc
          tl
          tab2
          gbsterling
          gbclass

```

$$\begin{aligned}
& \text{having} \\
& \text{in } (cl \text{ lub } lubl \text{ cll}, \\
& \quad \text{EvalProject } ts \text{ tl } sellist \text{ gps})) \\
\bigcap_2 & \vdash \forall u \\
& \quad \bullet \bigcap_2 u \\
& \quad = (\bigcap \{a | \exists b \bullet (a, b) \in u\}, \bigcap \{b | \exists a \bullet (a, b) \in u\}) \\
\text{TableComputations} & \\
\text{ValueComputations} & \\
& \vdash \text{ConstSpec} \\
& \quad (\lambda (TableComputations', ValueComputations') \\
& \quad \bullet \forall cc \\
& \quad \bullet (TableComputations' \text{ cc}, \\
& \quad \quad ValueComputations' \text{ cc}) \\
& \quad = \bigcap_2 \\
& \quad \{(tes, es) \\
& \quad | (\forall ci \bullet \text{DenoteConstant } ci \in es) \\
& \quad \wedge (\forall i \bullet \text{Contents } i \in es) \\
& \quad \wedge (\forall i \bullet \text{Classification } i \in es) \\
& \quad \wedge \text{CountAll} \in es \\
& \quad \wedge (\forall f \text{ e} \bullet e \in es \Rightarrow \text{MonOp } f \text{ e} \in es) \\
& \quad \wedge (\forall f \text{ e1 } \text{ e2} \\
& \quad \bullet \text{e1} \in es \wedge \text{e2} \in es \\
& \quad \quad \Rightarrow \text{BinOp } f \text{ e1 } \text{ e2} \in es) \\
& \quad \wedge (\forall f \text{ e1 } \text{ e2 } \text{ e3} \\
& \quad \bullet \text{e1} \in es \wedge \text{e2} \in es \wedge \text{e3} \in es \\
& \quad \quad \Rightarrow \text{TriOp } f \text{ e1 } \text{ e2 } \text{ e3} \in es) \\
& \quad \wedge (\forall \text{el} \\
& \quad \bullet \text{Elems } \text{el} \subseteq es \\
& \quad \quad \Rightarrow \text{BinOpAnd } cc \text{ el} \in es) \\
& \quad \wedge (\forall \text{el} \\
& \quad \bullet \text{Elems } \text{el} \subseteq es \\
& \quad \quad \Rightarrow \text{BinOpOr } cc \text{ el} \in es) \\
& \quad \wedge (\forall \text{te } \text{cel } \text{ee} \\
& \quad \bullet \text{te} \in es \\
& \quad \quad \wedge \text{Elems } (\text{Map } \text{Fst } \text{cel}) \subseteq es \\
& \quad \quad \wedge \text{Elems } (\text{Map } \text{Snd } \text{cel}) \subseteq es \\
& \quad \quad \wedge \text{ee} \in es \\
& \quad \quad \Rightarrow \text{CaseVal } cc \text{ te } \text{cel } \text{ee} \in es) \\
& \quad \wedge (\forall \text{cel } \text{ee} \\
& \quad \bullet \text{Elems } (\text{Map } \text{Fst } \text{cel}) \subseteq es \\
& \quad \quad \wedge \text{Elems } (\text{Map } \text{Snd } \text{cel}) \subseteq es \\
& \quad \quad \wedge \text{ee} \in es \\
& \quad \quad \Rightarrow \text{Case } cc \text{ cel } \text{ee} \in es) \\
& \quad \wedge (\forall \text{e} \\
& \quad \bullet \text{e} \in es \Rightarrow \text{SetFuncAllAnd } cc \text{ e} \in es) \\
& \quad \wedge (\forall \text{e} \\
& \quad \bullet \text{e} \in es \Rightarrow \text{SetFuncAllOr } cc \text{ e} \in es) \\
& \quad \wedge (\forall \text{e}
\end{aligned}$$

- $e \in es \Rightarrow CountNonNull\ e \in es$
- $\wedge (\forall e$
- $e \in es \Rightarrow CountDistinct\ e \in es$
- $\wedge (\forall e$
- $e \in es \Rightarrow CommonValue\ e \in es$
- $\wedge (\forall f\ e$
- $e \in es \Rightarrow SetFuncAll\ f\ e \in es$
- $\wedge (\forall f\ e$
- $e \in es$
- $\Rightarrow SetFuncDistinct\ f\ e \in es$
- $\wedge (\forall te$
- $te \in tes$
- $\Rightarrow ExistsTuples\ cc\ te \in es$
- $\wedge (\forall te$
- $te \in tes$
- $\Rightarrow SingleValue\ cc\ te \in es$
- $\wedge JoinedRowExistence\ cc \in es$
- $\wedge (\forall i \bullet TableContents\ i \in tes)$
- $\wedge (\forall esl\ tel\ e1\ ml\ nl\ e2$
- $Elms\ (Map\ Fst\ esl) \subseteq es$
- $\wedge Elms\ tel \subseteq tes$
- $\wedge e1 \in es$
- $\wedge e2 \in es$
- $\Rightarrow AllTuples$
- cc
- esl
- tel
- $e1$
- ml
- nl
- $e2$
- $\in tes\})$

(*TableComputations, ValueComputations*)

OkTableComputation

- $\vdash \forall cc\ te$
- $te \in OkTableComputation\ cc$
- $\Leftrightarrow (let\ c\ tl = Fst\ (te\ tl)$
- $in\ let\ f\ tl = (Snd\ (te\ tl), [])$
- $in\ RiskInputs\ cc\ f$
- $\subseteq \{tl \mid \neg cc\ dominates\ c\ tl\}$)

OkSTP

- $\vdash \forall compile\ stp$
- $stp \in OkSTP\ compile$
- $\Leftrightarrow (\forall q\ c$
- $isError\ (stp\ (q,\ c))$
- $\vee (let\ (dq,\ ocq,\ pars) = destVal\ (stp\ (q,\ c))$
- $in\ \exists\ dte$
- $dte \in TableComputations\ c$
- $\wedge compile\ dq$

$$\begin{aligned}
&= (\lambda tl \bullet (Snd (dte tl), [])) \\
&\wedge (\forall tl \\
&\bullet \neg c \text{ dominates } Fst (dte tl) \\
&\Rightarrow IsL ocq \\
&\quad \wedge is_select (OutL ocq) \\
&\quad \wedge \neg DT_rows \\
&\quad\quad (Fst \\
&\quad\quad\quad (compile \\
&\quad\quad\quad\quad (OutL ocq) \\
&\quad\quad\quad\quad tl)) \\
&= []))
\end{aligned}$$

OK_TC_d $\vdash \forall c tc$

- $tc \in OK_TC_d c$
 $\Leftrightarrow (\forall tl_0 tl_1$
 - $Map (HideDerTable c) tl_0$
 $= Map (HideDerTable c) tl_1$
 $\wedge \neg HideDerTable c (Snd (tc tl_0))$
 $= HideDerTable c (Snd (tc tl_1))$
 $\Rightarrow \neg c \text{ dominates } Fst (tc tl_0))$

OK_VC_d $\vdash \forall c vc$

- $vc \in OK_VC_d c$
 $\Leftrightarrow (\forall tl_0 tl_1 rl_0 rl_1 r_0 r_1$
 - $Map (HideDerTable c) tl_0$
 $= Map (HideDerTable c) tl_1$
 $\wedge Map (HideDerTableRow c) rl_0$
 $= Map (HideDerTableRow c) rl_1$
 $\wedge HideDerTableRow c r_0$
 $= HideDerTableRow c r_1$
 $\wedge \neg Snd (vc tl_0 rl_0 r_0)$
 $= Snd (vc tl_1 rl_1 r_1)$
 $\Rightarrow \neg c \text{ dominates } Fst (vc tl_0 rl_0 r_0))$

OK_VC_c $\vdash \forall c vc$

- $vc \in OK_VC_c c$
 $\Leftrightarrow (\forall tl_0 tl_1 rl_0 rl_1 r_0 r_1$
 - $Map (HideDerTable c) tl_0$
 $= Map (HideDerTable c) tl_1$
 $\wedge Map (HideDerTableRow c) rl_0$
 $= Map (HideDerTableRow c) rl_1$
 $\wedge HideDerTableRow c r_0$
 $= HideDerTableRow c r_1$
 $\Rightarrow Fst (vc tl_0 rl_0 r_0)$
 $= Fst (vc tl_1 rl_1 r_1))$

OK_TC_c $\vdash \forall c tc$

- $tc \in OK_TC_c c$
 $\Leftrightarrow (\forall tl_0 tl_1$
 - $Map (HideDerTable c) tl_0$
 $= Map (HideDerTable c) tl_1$
 $\Rightarrow Fst (tc tl_0) = Fst (tc tl_1))$

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