

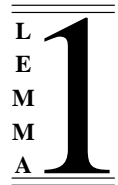
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ClawZ
—
Z Library Implementation

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0 DOCUMENT CONTROL

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0.2 Document Cross References

[1] LEMMA1/DAZ/DTD528. *ClawZ — Detailed Design of ClawZ library*. R.B. Jones, Lemma 1 Ltd., rbjones@rbjones.com.

[2] LEMMA1/DAZ/PLN029. *Toolset Automation Enhancements — Proposal*. R.D. Arthan, Lemma 1 Ltd., rda@lemma-one.com.

[3] LEMMA1/DAZ/ZED505. *ClawZ - Z Library Specification*. R.B. Jones, Lemma 1 Ltd., rbjones@rbjones.com.

[4] LEMMA1/DAZ/ZED507. *ClawZ - Extending the Z Library*. R.B. Jones, Lemma 1 Ltd., rbjones@rbjones.com.

0.3 Changes History

Issue 2.1 First issue to DERA.

Issue 5.1 Clawz Phase 3

Issue 6.1 Real ClawZ, first issue

Issue 7.1 Real ClawZ, final issue

Issue 7.4 Toolset Automation project

Issue 7.5 ClawZ extension project, first issue

- Replacement of *RoundingFunction*.
- Correction to *DeadZone*.

Issue 7.6 JANUARY 2002, ClawZ extension project, second issue

- Addition of scalar minmax blocks.

Issue 8.1 FEBRUARY 2002, ClawZ extension project, final issue (changes history trimmed)

Issue 8.2 JULY 2002, ClawZ extensions II first stage

Moved rounding functions to [1] (but not the schemas).

Issue 10.1 JULY 2002, ClawZ extensions II final stage

Added subscript R to names of rounding functions invoked in the schemas.

Issue 10.4 JANUARY 2003, ClawZ Action Subsystems stage 1.

Add section on subsystems, schemas *Active* and *Inactive*, schemas for *If*, *SwitchCase* and *Merge* blocks. Add reset and hold schemas for all library blocks with internal state. Add indexing brackets where necessary. Adjust specifications of *Sum* blocks to ensure that bracketing is correct and to establish more canonical style.

Issue 10.5 MAY 2003, ClawZ Action Subsystems stage 2.

Add *If* blocks without else clauses and *SwitchCase* sample without default clause.

Issue 10.6 JANUARY 2004, updates for changes in ProofPower version 2.7.3.

Z universal set is now called ; “|” is now treated as a punctuation symbol and so cannot be used for the names of the Z constants for Matlab and Fcn operators.

0.4 Changes Forecast

None.

1 GENERAL

1.1 Introduction

This document is one of the deliverables originally from the Control Law project, latterly of the Toolset Automation project, placed by DERA Malvern with Lemma 1 Ltd. For the relevant proposal see [2].

This specification implements the Z Libraries for use with ClawZ. The metadata for use with this library is provided in [3].

1.2 Notation and Conventions

The specification is presented in ProofPower-Z, with annotations in English.

The material presented in ProofPower-Z in this document has been checked through ProofPower to ensure that it is type-correct. System test for ClawZ will type-check the resulting specifications in the context of this library, supplemented by the definitions in [4].

1.3 Overview

This document provides Z specifications for some of the blocks in each of the following Simulink libraries:

- Continuous
- Discrete
- Functions and Tables
- Math
- NonLinear
- Signals and Systems
- Sources
- Sinks

The following Standard ML script deletes all these theories so that they can be reloaded by this specification.

SML

```

open_theory "z_library";
force_delete_theory "CLT" handle _ => ();
force_delete_theory "CLT_continuous" handle _ => ();
force_delete_theory "CLT_discrete" handle _ => ();
force_delete_theory "CLT_functions" handle _ => ();
force_delete_theory "CLT_math" handle _ => ();
force_delete_theory "CLT_nonlinear" handle _ => ();
force_delete_theory "CLT_signals" handle _ => ();
force_delete_theory "CLT_sources" handle _ => ();
force_delete_theory "CLT_sinks" handle _ => ();
force_delete_theory "CLT_subsystems" handle _ => ();

```

2 CONTINUOUS

SML

```

open_theory "CLT_common";
new_theory "CLT_continuous";

```

2.1 Memory

z

| $[X]$ |
|---|
| Memory : $[X0 : X] \rightarrow \mathbb{P} [In1?, initial_state, state, state', Out1! : X]$ |
| $\forall pars : [X0 : X] \bullet$ <i>Memory</i> <i>pars</i> = $[In1?, initial_state, state, state', Out1! : X \mid$ $initial_state = pars.X0 \wedge$ $Out1! = state \wedge$ $state' = In1?]$ |

z

| $[X]$ |
|--|
| Memory_h : $[X0 : X] \rightarrow \mathbb{P} [In1?, initial_state, state, state', Out1! : X]$ |
| $\forall pars : [X0 : X] \bullet$ <i>Memory_h</i> <i>pars</i> = $[In1?, initial_state, state, state', Out1! : X \mid$ $initial_state = pars.X0$ $\wedge state' = state]$ |

$$\begin{array}{l} \text{z} \\ \hline \text{Memory}_r : [X0 : X] \rightarrow \mathbb{P} [In1?, initial_state, state, state', Out1! : X] \\ \hline \forall pars : [X0 : X] \bullet \\ \text{Memory}_h pars = \\ [In1?, initial_state, state, state', Out1! : X \mid \\ state' = initial_state = pars.X0] \end{array}$$

3 DISCRETE

SML

```
open_theory "CLT_common";
new_theory "CLT_discrete";
```

3.1 Discrete State-Space

$$\begin{array}{l} \text{z} \\ \text{DiscreteStateSpace} : \\ [A, B, C, D : seq seq \mathbb{R}; X0 : seq \mathbb{R}] \rightarrow \\ \mathbb{P} [In1?, initial_state, state, state', Out1! : seq \mathbb{R}] \\ \hline \forall pars : [A, B, C, D : seq seq \mathbb{R}; X0 : seq \mathbb{R}] \bullet \\ \text{DiscreteStateSpace } pars = \\ [In1?, initial_state, state, state', Out1! : seq \mathbb{R} \mid \\ \exists n, m, r : \mathbb{Z} \bullet \\ pars.A \text{ Matrix } (n, n) \wedge n = \#state \wedge \\ pars.B \text{ Matrix } (n, m) \wedge m = \#In1? \wedge \\ pars.C \text{ Matrix } (r, n) \wedge r = \#Out1! \wedge \\ pars.D \text{ Matrix } (r, m) \wedge \\ initial_state = pars.X0 \wedge \\ state' = \{i : 1 .. n \bullet i \mapsto dot_product(pars.A \ i, state) \\ +_R dot_product(pars.B \ i, In1?)\} \wedge \\ Out1! = \{i : 1 .. r \bullet i \mapsto dot_product(pars.C \ i, state) \\ +_R dot_product(pars.D \ i, In1?)\}] \end{array}$$

z

DiscreteStateSpace_h :
$$[A, B, C, D : \text{seq seq } \mathbb{R}; X0 : \text{seq } \mathbb{R}] \rightarrow$$

$$\mathbb{P} [In1?, \text{initial_state}, \text{state}, \text{state}', \text{Out1!} : \text{seq } \mathbb{R}]$$

$$\forall \text{pars} : [A, B, C, D : \text{seq seq } \mathbb{R}; X0 : \text{seq } \mathbb{R}] \bullet$$

$$\text{DiscreteStateSpace}_h \text{ pars} =$$

$$[In1?, \text{initial_state}, \text{state}, \text{state}', \text{Out1!} : \text{seq } \mathbb{R} \mid$$

$$\text{initial_state} = \text{pars}.X0 \wedge$$

$$\text{state}' = \text{state}]$$

z

DiscreteStateSpace_r :
$$[A, B, C, D : \text{seq seq } \mathbb{R}; X0 : \text{seq } \mathbb{R}] \rightarrow$$

$$\mathbb{P} [In1?, \text{initial_state}, \text{state}, \text{state}', \text{Out1!} : \text{seq } \mathbb{R}]$$

$$\forall \text{pars} : [A, B, C, D : \text{seq seq } \mathbb{R}; X0 : \text{seq } \mathbb{R}] \bullet$$

$$\text{DiscreteStateSpace}_r \text{ pars} =$$

$$[In1?, \text{initial_state}, \text{state}, \text{state}', \text{Out1!} : \text{seq } \mathbb{R} \mid$$

$$\text{state}' = \text{initial_state} = \text{pars}.X0]$$

3.2 Discrete-Time Integrator

z

DiscreteIntegrator_FE :
$$[\text{InitialCondition}, \text{SampleTime} : \mathbb{R}] \rightarrow$$

$$\mathbb{P} [In1?, \text{initial_state}, \text{state}, \text{state}', \text{Out1!} : \mathbb{R}]$$

$$\forall \text{pars} : [\text{InitialCondition}, \text{SampleTime} : \mathbb{R}] \bullet$$

$$\text{DiscreteIntegrator_FE} \text{ pars} =$$

$$[In1?, \text{initial_state}, \text{state}, \text{state}', \text{Out1!} : \mathbb{R} \mid$$

$$\text{initial_state} = \text{pars}.InitialCondition \wedge$$

$$\text{state}' = \text{state} +_R \text{pars}.SampleTime *_R In1? \wedge$$

$$\text{Out1!} = \text{state}]$$

z

DiscreteIntegrator_FE_h :
 [InitialCondition, SampleTime : ℝ] →
 ℙ [In1?, initial_state, state, state', Out1! : ℝ]

∀ pars : [InitialCondition, SampleTime : ℝ] •
 DiscreteIntegrator_FE_h pars =
 [In1?, initial_state, state, state', Out1! : ℝ |
 initial_state = pars.InitialCondition ∧
 state' = state]

z

DiscreteIntegrator_FE_r :
 [InitialCondition, SampleTime : ℝ] →
 ℙ [In1?, initial_state, state, state', Out1! : ℝ]

∀ pars : [InitialCondition, SampleTime : ℝ] •
 DiscreteIntegrator_FE_r pars =
 [In1?, initial_state, state, state', Out1! : ℝ |
 state' = initial_state = pars.InitialCondition]

z

DiscreteIntegrator_FE_Limit :
 [InitialCondition, UpperSaturationLimit, LowerSaturationLimit, SampleTime : ℝ] →
 ℙ [In1?, initial_state, state, state', Out1! : ℝ]

∀ pars : [InitialCondition, UpperSaturationLimit, LowerSaturationLimit, SampleTime : ℝ] •
 DiscreteIntegrator_FE_Limit pars =
 [In1?, initial_state, state, state', Out1! : ℝ |
 initial_state = pars.InitialCondition ∧
 (pars.LowerSaturationLimit ≤_R state +_R pars.SampleTime *_R In1?
 ≤_R pars.UpperSaturationLimit ∧
 state' = state +_R pars.SampleTime *_R In1? ∨
 state +_R pars.SampleTime *_R In1? <_R pars.LowerSaturationLimit ∧
 state' = pars.LowerSaturationLimit ∨
 pars.UpperSaturationLimit <_R state +_R pars.SampleTime *_R In1? ∧
 state' = pars.UpperSaturationLimit) ∧
 (pars.LowerSaturationLimit ≤_R state ≤_R pars.UpperSaturationLimit ∧
 Out1! = state ∨
 state <_R pars.LowerSaturationLimit ∧ Out1! = pars.LowerSaturationLimit ∨
 pars.UpperSaturationLimit <_R state ∧ Out1! = pars.UpperSaturationLimit)]

z

DiscreteIntegrator_FE_Limit_h :

[*InitialCondition*, *UpperSaturationLimit*, *LowerSaturationLimit*, *SampleTime* : ℝ] →
 ℙ [*In1?*, *initial_state*, *state*, *state'*, *Out1!* : ℝ]

∀ *pars*: [*InitialCondition*, *UpperSaturationLimit*, *LowerSaturationLimit*, *SampleTime*: ℝ]•

DiscreteIntegrator_FE_Limit_h *pars* =
 [*In1?*, *initial_state*, *state*, *state'*, *Out1!* : ℝ |
initial_state = *pars.InitialCondition* ∧
state' = *state*]

z

DiscreteIntegrator_FE_Limit_r :

[*InitialCondition*, *UpperSaturationLimit*, *LowerSaturationLimit*, *SampleTime* : ℝ] →
 ℙ [*In1?*, *initial_state*, *state*, *state'*, *Out1!* : ℝ]

∀ *pars*: [*InitialCondition*, *UpperSaturationLimit*, *LowerSaturationLimit*, *SampleTime*: ℝ]•

DiscreteIntegrator_FE_Limit_r *pars* =
 [*In1?*, *initial_state*, *state*, *state'*, *Out1!* : ℝ |
state' = *initial_state* = *pars.InitialCondition*]

3.3 Discrete Transfer Function

A discrete transfer function with a polynomial of degree n as denominator represents a discrete state space with n states:

$$\begin{aligned} x_1(k +_R 1) &= A_1 x_1(k) +_R \dots +_R A_n x_n(k) +_R u(k) \\ x_2(k +_R 1) &= x_1(k) \\ &\dots \\ x_n(k +_R 1) &= x_{n-1}(k) \\ y(k) &= C_1 x_1(k) +_R \dots +_R C_n x_n(k) +_R Du(k) \end{aligned}$$

Taking z-transforms:

$$\begin{aligned} zX_1(z) &= A_1 X_1(z) +_R \dots +_R A_n X_n(z) +_R U(z) \\ zX_2(z) &= X_1(z) \\ &\dots \\ zX_n(z) &= X_{n-1}(z) \\ Y(z) &= C_1 X_1(z) +_R \dots +_R C_n X_n(z) +_R DU(z) \end{aligned}$$

Solving for the $X_i(z)$ ($i = 1..n$):

$$X_i(z) = z^{n-i}U(z)/(z^n -_R A_1 z^{n-1} -_R \dots -_R A_n)$$

Substituting these $X_i(z)$ into the equation for $Y(z)$ above gives the discrete transfer function:

$$\frac{Y(z)}{U(z)} = \frac{Dz^n +_R (C_1 -_R DA_1)z^{n-1} +_R \dots +_R (C_n -_R DA_n)}{(z^n -_R A_1z^{n-1} -_R \dots -_R A_n)}$$

z

DiscreteTransferFcn :

[*Numerator*, *Denominator* : seq ℝ] →
 ℙ [*In1?*, *Out1!* : ℝ; *initial_state*, *state*, *state'* : seq ℝ]

∀ *pars* : [*Numerator*, *Denominator* : seq ℝ] •

DiscreteTransferFcn pars =

[*In1?*, *Out1!* : ℝ; *initial_state*, *state*, *state'* : seq ℝ |

∃ *A*, *C*, *Num* : seq ℝ; *D* : ℝ •

#*pars*.*Denominator* ≥ #*pars*.*Numerator* ∧

pars.*Numerator* ≠ ⟨⟩ ∧ *pars*.*Denominator* ≠ ⟨⟩ ∧

head pars.*Numerator* ≠ real 0 ∧ *head pars*.*Denominator* ≠ real 0 ∧

Num = {*i* : 1 .. #*pars*.*Denominator* - #*pars*.*Numerator* • *i* ↦ real 0}

∧ *pars*.*Numerator* ∧

(*head pars*.*Denominator*) *_R *D* = *head Num* ∧

#*initial_state* = #*state* = #*state'* = #*A* = #*C* = #*pars*.*Denominator* - 1 ∧

(∀ *i* : 1 .. #*state* •

(*head pars*.*Denominator*) *_R (*C*(*i*) -_R *D* *_R *A*(*i*)) = *Num*(*i* + 1) ∧

~_R((*head pars*.*Denominator*) *_R *A*(*i*)) = *pars*.*Denominator*(*i* + 1)) ∧

initial_state = {*i* : 1 .. #*state* • *i* ↦ real 0} ∧

state' = {*i* : 1 .. #*state*; *j* : ℝ |

i = 1 ∧ *j* = *dot_product*(*A*, *state*) +_R *In1?* ∨

i ≠ 1 ∧ *j* = *state*(*i* - 1)} ∧

Out1! = *dot_product*(*C*, *state*) +_R *D* *_R *In1?*]

z

DiscreteTransferFcn_h :

[*Numerator*, *Denominator* : seq ℝ] →
 ℙ [*In1?*, *Out1!* : ℝ; *initial_state*, *state*, *state'* : seq ℝ]

∀ *pars* : [*Numerator*, *Denominator* : seq ℝ] •

DiscreteTransferFcn_h pars =

[*In1?*, *Out1!* : ℝ; *initial_state*, *state*, *state'* : seq ℝ |

initial_state = {*i* : 1 .. #*state* • *i* ↦ real 0} ∧

state' = *state*]

^z

| |
|---|
| $\mathbf{DiscreteTransferFcn}_r :$ $[Numerator, Denominator : seq \mathbb{R}] \rightarrow$ $\mathbb{P} [In1?, Out1! : \mathbb{R}; initial_state, state, state' : seq \mathbb{R}]$ |
| $\forall pars : [Numerator, Denominator : seq \mathbb{R}] \bullet$ $DiscreteTransferFcn_r\ pars =$ $[In1?, Out1! : \mathbb{R}; initial_state, state, state' : seq \mathbb{R} \mid$ $state' = initial_state = \{i : 1 .. \#state \bullet i \mapsto real\ 0\}]$ |

3.4 Unit Delay

^z

| |
|--|
| $\mathbf{UnitDelay}_g : [X0 : X] \rightarrow \mathbb{P} [In1?, initial_state, state, state', Out1! : X]$ |
| $\forall pars : [X0 : X] \bullet$ $UnitDelay_g\ pars =$ $[In1?, initial_state, state, state', Out1! : X \mid$ $initial_state = pars.X0 \wedge$ $Out1! = state \wedge$ $state' = In1?]$ |

^z

| |
|---|
| $\mathbf{UnitDelay}_{gh} : [X0 : X] \rightarrow \mathbb{P} [In1?, initial_state, state, state', Out1! : X]$ |
| $\forall pars : [X0 : X] \bullet$ $UnitDelay_{gh}\ pars =$ $[In1?, initial_state, state, state', Out1! : X \mid$ $initial_state = pars.X0 \wedge state' = state]$ |

^z

| |
|--|
| $\mathbf{UnitDelay}_{gr} : [X0 : X] \rightarrow \mathbb{P} [In1?, initial_state, state, state', Out1! : X]$ |
| $\forall pars : [X0 : X] \bullet$ $UnitDelay_{gr}\ pars =$ $[In1?, initial_state, state, state', Out1! : X \mid$ $state' = initial_state = pars.X0]$ |

3.5 Zero-Order Hold

| | |
|-----|------------------------------|
| z | ZeroOrderHold [X] |
| | $In1?, Out1! : X$ |
| | $Out1! = In1?$ |

4 FUNCTIONS AND TABLES

SML

```
open_theory "CLT_common";
new_theory "CLT_functions";
```

4.1 Fcn

One generic definition is supplied which is intended to be usable whether the input is a scalar or a vector, provided that the *Fcn* expression supplied as a parameter uses the *u* value appropriately.

| | |
|-----|---|
| z | $[X]$ |
| | Fcn : [$Expr : X \rightarrow \mathbb{R}$] $\rightarrow \mathbb{P}$ [$In1? : X$; $Out1! : \mathbb{R}$] |
| | $\forall pars : [Expr : X \rightarrow \mathbb{R}] \bullet$ $Fcn\ pars = [In1? : X; Out1! : \mathbb{R} \mid Out1! = pars.Expr\ In1?]$ |

4.2 Look-Up Table

z

| |
|---|
| Lookup : [$InputValues, OutputValues : seq\ \mathbb{R}$] $\leftrightarrow \mathbb{P}$ [$In1?, Out1! : \mathbb{R}$] |
|---|

4.3 Look-Up Table (2-D)

z

| |
|---|
| Lookup2D : [$x, y : seq\ \mathbb{R}$; $t : seq\ seq\ \mathbb{R}$] $\leftrightarrow \mathbb{P}$ [$In1?, In2?, Out1! : \mathbb{R}$] |
|---|

4.4 S-Function

No Z definition is supplied for these blocks. The metadata provides a template translation for manual editing.

5 MATH

SML

```
| open_theory "CLT_common";
| new_theory "CLT_math";
```

5.1 Abs

z

| |
|---|
| <p>Abs</p> <hr/> <p>$In1?, Out1! : \mathbb{R}$</p> <hr/> <p>$Out1! = abs_R In1?$</p> |
|---|

5.2 Combinatorial Logic

z

| |
|---|
| <p>CombinatorialLogic : $[TruthTable : seq\ seq\ \mathbb{R}] \rightarrow \mathbb{P} [In1?, Out1! : seq\ \mathbb{R}]$</p> <hr/> <p>$\forall pars : [TruthTable : seq\ seq\ \mathbb{R}] \bullet$ $CombinatorialLogic\ pars =$ $[In1?, Out1! : seq\ \mathbb{R} \mid$ $\exists rows, cols : \mathbb{Z} \bullet$ $pars.TruthTable\ Matrix\ (rows, cols) \wedge$ $cols = \#Out1! \wedge$ $rows = 2 ** (\#In1?) \wedge$ $Out1! = (pars.TruthTable\ ((bin2dec\ In1?) + 1))]$</p> |
|---|

5.3 Dot Product

z

| |
|---|
| <p>DotProduct</p> <hr/> <p>$In1?, In2? : seq\ \mathbb{R}; Out1! : \mathbb{R}$</p> <hr/> <p>$\#In1? = \#In2?;$ $Out1! = dot_product(In1?, In2?)$</p> |
|---|

5.4 Gain

$$\begin{array}{|l}
 \text{z} \\
 \hline
 \mathbf{Gain_I} : [Gain : \mathbb{R}] \rightarrow \mathbb{P} [In1?, Out1! : \mathbb{R}] \\
 \hline
 \forall pars : [Gain : \mathbb{R}] \bullet \\
 \quad Gain_I\ pars = [In1?, Out1! : \mathbb{R} \mid Out1! = In1? *_{\mathbb{R}} pars.Gain]
 \end{array}$$

5.5 Logical Operator

$$\begin{array}{|l}
 \text{z} \\
 \hline
 \mathbf{Logic_AND_2} \\
 \hline
 In1?, In2?, Out1! : \mathbb{R} \\
 \hline
 Out1! = In1? \text{ and}_{\mathbb{R}} In2?
 \end{array}$$

$$\begin{array}{|l}
 \text{z} \\
 \hline
 \mathbf{Logic_AND_3} \\
 \hline
 In1?, In2?, In3?, Out1! : \mathbb{R} \\
 \hline
 Out1! = In1? \text{ and}_{\mathbb{R}} In2? \text{ and}_{\mathbb{R}} In3?
 \end{array}$$

$$\begin{array}{|l}
 \text{z} \\
 \hline
 \mathbf{Logic_AND_4} \\
 \hline
 In1?, In2?, In3?, In4?, Out1! : \mathbb{R} \\
 \hline
 Out1! = In1? \text{ and}_{\mathbb{R}} In2? \text{ and}_{\mathbb{R}} In3? \text{ and}_{\mathbb{R}} In4?
 \end{array}$$

$$\begin{array}{|l}
 \text{z} \\
 \hline
 \mathbf{Logic_AND_5} \\
 \hline
 In1?, In2?, In3?, In4?, In5?, Out1! : \mathbb{R} \\
 \hline
 Out1! = In1? \text{ and}_{\mathbb{R}} In2? \text{ and}_{\mathbb{R}} In3? \text{ and}_{\mathbb{R}} In4? \text{ and}_{\mathbb{R}} In5?
 \end{array}$$

$$\begin{array}{|l}
 \text{z} \\
 \hline
 \mathbf{Logic_AND_6} \\
 \hline
 In1?, In2?, In3?, In4?, In5?, In6?, Out1! : \mathbb{R} \\
 \hline
 Out1! = In1? \text{ and}_{\mathbb{R}} In2? \text{ and}_{\mathbb{R}} In3? \text{ and}_{\mathbb{R}} In4? \text{ and}_{\mathbb{R}} In5? \text{ and}_{\mathbb{R}} In6?
 \end{array}$$

$$\begin{array}{|l} \text{Z} \\ \hline \mathbf{Logic_OR_2} \\ \hline In1?, In2?, Out1! : \mathbb{R} \\ \hline Out1! = In1? \text{ or}_R In2? \\ \hline \end{array}$$

$$\begin{array}{|l} \text{Z} \\ \hline \mathbf{Logic_OR_3} \\ \hline In1?, In2?, In3?, Out1! : \mathbb{R} \\ \hline Out1! = In1? \text{ or}_R In2? \text{ or}_R In3? \\ \hline \end{array}$$

$$\begin{array}{|l} \text{Z} \\ \hline \mathbf{Logic_OR_4} \\ \hline In1?, In2?, In3?, In4?, Out1! : \mathbb{R} \\ \hline Out1! = In1? \text{ or}_R In2? \text{ or}_R In3? \text{ or}_R In4? \\ \hline \end{array}$$

$$\begin{array}{|l} \text{Z} \\ \hline \mathbf{Logic_OR_5} \\ \hline In1?, In2?, In3?, In4?, In5?, Out1! : \mathbb{R} \\ \hline Out1! = In1? \text{ or}_R In2? \text{ or}_R In3? \text{ or}_R In4? \text{ or}_R In5? \\ \hline \end{array}$$

$$\begin{array}{|l} \text{Z} \\ \hline \mathbf{Logic_OR_6} \\ \hline In1?, In2?, In3?, In4?, In5?, In6?, Out1! : \mathbb{R} \\ \hline Out1! = In1? \text{ or}_R In2? \text{ or}_R In3? \text{ or}_R In4? \text{ or}_R In5? \text{ or}_R In6? \\ \hline \end{array}$$

$$\begin{array}{|l} \text{Z} \\ \hline \mathbf{Logic_NAND_2} \\ \hline In1?, In2?, Out1! : \mathbb{R} \\ \hline Out1! = \text{not}_R(In1? \text{ and}_R In2?) \\ \hline \end{array}$$

^z
Logic_NAND_3

 $In1?, In2?, In3?, Out1! : \mathbb{R}$

 $Out1! = not_R(In1? and_R In2? and_R In3?)$

^z
Logic_NOR_2

 $In1?, In2?, Out1! : \mathbb{R}$

 $Out1! = not_R(In1? or_R In2?)$

^z
Logic_NOR_3

 $In1?, In2?, In3?, Out1! : \mathbb{R}$

 $Out1! = not_R(In1? or_R In2? or_R In3?)$

^z
Logic_XOR_2

 $In1?, In2?, Out1! : \mathbb{R}$

 $Out1! = In1? xor_R In2?$

^z
Logic_XOR_3

 $In1?, In2?, In3?, Out1! : \mathbb{R}$

 $Out1! = In1? xor_R In2? xor_R In3?$

^z
Logic_NOT

 $In1?, Out1! : \mathbb{R}$

 $Out1! = not_R In1?$

5.6 Math Function

^z
 \mid *Math_exp*, *Math_10u*, *Math_square*, *Math_hypot*: \mathbb{P} [*In1?*, *Out1!* : \mathbb{R}]

^z
 \mid ***Math_reciprocal***

\mid *In1?*, *Out1!* : \mathbb{R}

\mid *Out1!* = *real 1* /_R *In1?*

5.7 MinMax

^z
 \mid ***MinMax_min***

\mid *In1?* : seq \mathbb{R} ; *Out1!* : \mathbb{R}

\mid *Out1!* = *glb*_R(*ran In1?*)

^z
 \mid ***MinMax_min2***

\mid *In1?*, *In2?*, *Out1!* : seq \mathbb{R}

\mid #*In1?* = #*In2?*;

\mid *Out1!* = {*i* : *dom In1?* • *i* \mapsto *glb*_R{*In1?*(*i*), *In2?*(*i*)}}

^z
 \mid ***MinMax_min3***

\mid *In1?*, *In2?*, *In3?*, *Out1!* : seq \mathbb{R}

\mid #*In1?* = #*In2?* = #*In3?*;

\mid *Out1!* = {*i* : *dom In1?* • *i* \mapsto *glb*_R{*In1?*(*i*), *In2?*(*i*), *In3?*(*i*)}}

^z
 \mid ***MinMax_min4***

\mid *In1?*, *In2?*, *In3?*, *In4?*, *Out1!* : seq \mathbb{R}

\mid #*In1?* = #*In2?* = #*In3?* = #*In4?*;

\mid *Out1!* = {*i* : *dom In1?* • *i* \mapsto *glb*_R{*In1?*(*i*), *In2?*(*i*), *In3?*(*i*), *In4?*(*i*)}}

^z
MinMax_max

 $In1? : seq \mathbb{R}; Out1! : \mathbb{R}$

 $Out1! = lub_R(ran In1?)$

^z
MinMax_max2

 $In1?, In2?, Out1! : seq \mathbb{R}$

 $\#In1? = \#In2?;$
 $Out1! = \{i : dom In1? \bullet i \mapsto lub_R\{In1?(i), In2?(i)\}\}$

^z
MinMax_max3

 $In1?, In2?, In3?, Out1! : seq \mathbb{R}$

 $\#In1? = \#In2? = \#In3?;$
 $Out1! = \{i : dom In1? \bullet i \mapsto lub_R\{In1?(i), In2?(i), In3?(i)\}\}$

^z
MinMax_max4

 $In1?, In2?, In3?, In4?, Out1! : seq \mathbb{R}$

 $\#In1? = \#In2? = \#In3? = \#In4?;$
 $Out1! = \{i : dom In1? \bullet i \mapsto lub_R\{In1?(i), In2?(i), In3?(i), In4?(i)\}\}$

^z
MinMax_smin2

 $In1?, In2?, Out1! : \mathbb{R}$

 $Out1! = glb_R\{In1?, In2?\}$

^z
MinMax_smin3

 $In1?, In2?, In3?, Out1! : \mathbb{R}$

 $Out1! = glb_R\{In1?, In2?, In3?\}$

^z
MinMax_smin4

 $In1?, In2?, In3?, In4?, Out1! : \mathbb{R}$

 $Out1! = glb_R\{In1?, In2?, In3?, In4?\}$

^z
MinMax_smax2

 $In1?, In2?, Out1! : \mathbb{R}$

 $Out1! = lub_R\{In1?, In2?\}$

^z
MinMax_smax3

 $In1?, In2?, In3?, Out1! : \mathbb{R}$

 $Out1! = lub_R\{In1?, In2?, In3?\}$

^z
MinMax_smax4

 $In1?, In2?, In3?, In4?, Out1! : \mathbb{R}$

 $Out1! = lub_R\{In1?, In2?, In3?, In4?\}$

5.8 Product

^z
Product_M1

 $In1? : seq \mathbb{R}; Out1! : \mathbb{R}$

 $Out1! = product(In1?)$

^z
Product_M2

 $In1?, In2?, Out1! : \mathbb{R}$

 $Out1! = In1? *_R In2?$

$$\begin{array}{l} \text{Z} \\ \hline \mathbf{Product_MD} \\ \hline In1?, In2?, Out1! : \mathbb{R} \\ \hline Out1! = In1? /_R In2? \\ \hline \end{array}$$

$$\begin{array}{l} \text{Z} \\ \hline \mathbf{Product_DM} \\ \hline In1?, In2?, Out1! : \mathbb{R} \\ \hline Out1! = In2? /_R In1? \\ \hline \end{array}$$

$$\begin{array}{l} \text{Z} \\ \hline \mathbf{Product_MMD} \\ \hline In1?, In2?, In3?, Out1! : \mathbb{R} \\ \hline Out1! = (In1? *_R In2?) /_R In3? \\ \hline \end{array}$$

$$\begin{array}{l} \text{Z} \\ \hline \mathbf{Product_MMDD} \\ \hline In1?, In2?, In3?, In4?, Out1! : \mathbb{R} \\ \hline Out1! = (In1? *_R In2?) /_R (In3? *_R In4?) \\ \hline \end{array}$$

$$\begin{array}{l} \text{Z} \\ \hline \mathbf{Product_MMMD} \\ \hline In1?, In2?, In3?, In4?, Out1! : \mathbb{R} \\ \hline Out1! = (In1? *_R In2? *_R In3?) /_R In4? \\ \hline \end{array}$$

$$\begin{array}{l} \text{Z} \\ \hline \mathbf{Product_MMMDD} \\ \hline In1?, In2?, In3?, In4?, In5?, Out1! : \mathbb{R} \\ \hline Out1! = (In1? *_R In2? *_R In3?) /_R (In4? *_R In5?) \\ \hline \end{array}$$

$$\begin{array}{l}
 \text{z} \\
 \hline
 \mathbf{Product_M3} \\
 \hline
 In1?, In2?, In3?, Out1! : \mathbb{R} \\
 \hline
 Out1! = (In1? *_{\mathbb{R}} In2?) *_{\mathbb{R}} In3? \\
 \hline
 \end{array}$$

$$\begin{array}{l}
 \text{z} \\
 \hline
 \mathbf{Product_M4} \\
 \hline
 In1?, In2?, In3?, In4?, Out1! : \mathbb{R} \\
 \hline
 Out1! = ((In1? *_{\mathbb{R}} In2?) *_{\mathbb{R}} In3?) *_{\mathbb{R}} In4? \\
 \hline
 \end{array}$$

$$\begin{array}{l}
 \text{z} \\
 \hline
 \mathbf{Product_M5} \\
 \hline
 In1?, In2?, In3?, In4?, In5?, Out1! : \mathbb{R} \\
 \hline
 Out1! = (((In1? *_{\mathbb{R}} In2?) *_{\mathbb{R}} In3?) *_{\mathbb{R}} In4?) *_{\mathbb{R}} In5? \\
 \hline
 \end{array}$$

5.9 Relational Operator

$$\begin{array}{l}
 \text{z} \\
 \hline
 \mathbf{RelationalOperator_EQ} \\
 \hline
 In1?, In2?, Out1! : \mathbb{R} \\
 \hline
 Out1! = In1? eq_{\mathbb{R}} In2? \\
 \hline
 \end{array}$$

$$\begin{array}{l}
 \text{z} \\
 \hline
 \mathbf{RelationalOperator_NEQ} \\
 \hline
 In1?, In2?, Out1! : \mathbb{R} \\
 \hline
 Out1! = In1? noteq_{\mathbb{R}} In2? \\
 \hline
 \end{array}$$

$$\begin{array}{l}
 \text{z} \\
 \hline
 \mathbf{RelationalOperator_LT} \\
 \hline
 In1?, In2?, Out1! : \mathbb{R} \\
 \hline
 Out1! = In1? less_{\mathbb{R}} In2? \\
 \hline
 \end{array}$$

^z
RelationalOperator_LE

 $In1?, In2?, Out1! : \mathbb{R}$

 $Out1! = In1? \text{ less_eq}_R In2?$

^z
RelationalOperator_GE

 $In1?, In2?, Out1! : \mathbb{R}$

 $Out1! = In1? \text{ greater_eq}_R In2?$

^z
RelationalOperator_GT

 $In1?, In2?, Out1! : \mathbb{R}$

 $Out1! = In1? \text{ greater}_R In2?$

5.10 Sign

^z
Sign

 $In1?, Out1! : \mathbb{R}$

 $Out1! = \text{real ($
 $\quad \text{if } In1? = \text{real } 0 \text{ then } 0$
 $\quad \text{else if } In1? >_R \text{ real } 0 \text{ then } 1$
 $\quad \text{else } \sim 1)$

5.11 Rounding Function

^z
Rounding_floor

 $In1?, Out1! : \mathbb{R}$

 $Out1! = \text{floor}_R In1?$

^z
Rounding_ceil

 $In1?, Out1! : \mathbb{R}$

 $Out1! = \text{ceil}_R In1?$

^z
Rounding_round

 $In1?, Out1! : \mathbb{R}$

 $Out1! = \text{round}_R In1?$

^z
Rounding_fix

 $In1?, Out1! : \mathbb{R}$

 $Out1! = \text{fix}_R In1?$

5.12 Sum

^z
Sum : $[Inputs : \text{seq } CHAR] \rightarrow \mathbb{P} [In1? : \text{seq } \mathbb{R}; Out1! : \mathbb{R}]$

 $\forall pars : [Inputs : \text{seq } CHAR] \bullet$
 $Sum\ pars = [In1? : \text{seq } \mathbb{R}; Out1! : \mathbb{R} \mid$
 $Out1! = \text{sum } In1?]$

^z
Sum_P1

 $In1? : \text{seq } \mathbb{R}; Out1! : \mathbb{R}$

 $Out1! = \text{sum}(In1?)$

^z
Sum_P2

 $In1?, In2?, Out1! : \mathbb{R}$

 $Out1! = In1? +_R In2?$

$$\begin{array}{|l} \text{Z} \\ \hline \mathbf{Sum_PM} \\ \hline In1?, In2?, Out1! : \mathbb{R} \\ \hline Out1! = In1? -_R In2? \\ \hline \end{array}$$

$$\begin{array}{|l} \text{Z} \\ \hline \mathbf{Sum_MP} \\ \hline In1?, In2?, Out1! : \mathbb{R} \\ \hline Out1! = (real\ 0 -_R In1?) +_R In2? \\ \hline \end{array}$$

$$\begin{array}{|l} \text{Z} \\ \hline \mathbf{Sum_MM} \\ \hline In1?, In2?, Out1! : \mathbb{R} \\ \hline Out1! = (real\ 0 -_R In1?) -_R In2? \\ \hline \end{array}$$

$$\begin{array}{|l} \text{Z} \\ \hline \mathbf{Sum_P3} \\ \hline In1?, In2?, In3?, Out1! : \mathbb{R} \\ \hline Out1! = (In1? +_R In2?) +_R In3? \\ \hline \end{array}$$

$$\begin{array}{|l} \text{Z} \\ \hline \mathbf{Sum_PPM} \\ \hline In1?, In2?, In3?, Out1! : \mathbb{R} \\ \hline Out1! = (In1? +_R In2?) -_R In3? \\ \hline \end{array}$$

$$\begin{array}{|l} \text{Z} \\ \hline \mathbf{Sum_PMP} \\ \hline In1?, In2?, In3?, Out1! : \mathbb{R} \\ \hline Out1! = (In1? -_R In2?) +_R In3? \\ \hline \end{array}$$

$$\begin{array}{l} \text{z} \\ \hline \mathbf{Sum_PMM} \\ \hline In1?, In2?, In3?, Out1! : \mathbb{R} \\ \hline Out1! = (In1? -_R In2?) -_R In3? \\ \hline \end{array}$$

$$\begin{array}{l} \text{z} \\ \hline \mathbf{Sum_MPP} \\ \hline In1?, In2?, In3?, Out1! : \mathbb{R} \\ \hline Out1! = ((real\ 0 -_R In1?) +_R In2?) +_R In3? \\ \hline \end{array}$$

$$\begin{array}{l} \text{z} \\ \hline \mathbf{Sum_MPM} \\ \hline In1?, In2?, In3?, Out1! : \mathbb{R} \\ \hline Out1! = ((real\ 0 -_R In1?) +_R In2?) -_R In3? \\ \hline \end{array}$$

$$\begin{array}{l} \text{z} \\ \hline \mathbf{Sum_MMP} \\ \hline In1?, In2?, In3?, Out1! : \mathbb{R} \\ \hline Out1! = ((real\ 0 -_R In1?) -_R In2?) +_R In3? \\ \hline \end{array}$$

$$\begin{array}{l} \text{z} \\ \hline \mathbf{Sum_MMM} \\ \hline In1?, In2?, In3?, Out1! : \mathbb{R} \\ \hline Out1! = ((real\ 0 -_R In1?) -_R In2?) -_R In3? \\ \hline \end{array}$$

$$\begin{array}{l} \text{z} \\ \hline \mathbf{Sum_P4} \\ \hline In1?, In2?, In3?, In4?, Out1! : \mathbb{R} \\ \hline Out1! = ((In1? +_R In2?) +_R In3?) +_R In4? \\ \hline \end{array}$$

$$\begin{array}{|l}
\text{z} \\
\hline
\mathbf{Sum_P5} \\
\hline
In1?, In2?, In3?, In4?, In5?, Out1! : \mathbb{R} \\
\hline
Out1! = (((In1? +_R In2?) +_R In3?) +_R In4?) +_R In5? \\
\hline
\end{array}$$

$$\begin{array}{|l}
\text{z} \\
\hline
\mathbf{Sum_P6} \\
\hline
In1?, In2?, In3?, In4?, In5?, In6?, Out1! : \mathbb{R} \\
\hline
Out1! = (((((In1? +_R In2?) +_R In3?) +_R In4?) +_R In5?) +_R In6?) \\
\hline
\end{array}$$

5.13 Trigonometric Function

$$\begin{array}{|l}
\text{z} \\
\hline
\mathbf{Trigonometry_sin}: \mathbb{P} [In1?, Out1! : \mathbb{R}] \\
\hline
\end{array}$$

$$\begin{array}{|l}
\text{z} \\
\hline
\mathbf{Trigonometry_cos}: \mathbb{P} [In1?, Out1! : \mathbb{R}] \\
\hline
\end{array}$$

$$\begin{array}{|l}
\text{z} \\
\hline
\mathbf{Trigonometry_tan}: \mathbb{P} [In1?, Out1! : \mathbb{R}] \\
\hline
\end{array}$$

$$\begin{array}{|l}
\text{z} \\
\hline
\mathbf{Trigonometry_asin}: \mathbb{P} [In1?, Out1! : \mathbb{R}] \\
\hline
\end{array}$$

$$\begin{array}{|l}
\text{z} \\
\hline
\mathbf{Trigonometry_acos}: \mathbb{P} [In1?, Out1! : \mathbb{R}] \\
\hline
\end{array}$$

$$\begin{array}{|l}
\text{z} \\
\hline
\mathbf{Trigonometry_atan}: \mathbb{P} [In1?, Out1! : \mathbb{R}] \\
\hline
\end{array}$$

$$\begin{array}{|l}
\text{z} \\
\hline
\mathbf{Trigonometry_atan2}: \mathbb{P} [In1?, In2?, Out1! : \mathbb{R}] \\
\hline
\end{array}$$

$$\begin{array}{|l}
\text{z} \\
\hline
\mathbf{Trigonometry_sinh}: \mathbb{P} [In1?, Out1! : \mathbb{R}] \\
\hline
\end{array}$$

$$\begin{array}{|l}
\text{z} \\
\hline
\mathbf{Trigonometry_cosh}: \mathbb{P} [In1?, Out1! : \mathbb{R}] \\
\hline
\end{array}$$

z

| **Trigonometry_tanh**: $\mathbb{P} [In1?, Out1! : \mathbb{R}]$

6 NONLINEAR

SML

| *open_theory* "CLT_common";
| *new_theory* "**CLT_nonlinear**";

6.1 Dead Zone

z

| **DeadZone** : $[LowerValue, UpperValue : \mathbb{R}] \rightarrow \mathbb{P} [In1?, Out1! : \mathbb{R}]$

| \forall *pars* : $[LowerValue, UpperValue : \mathbb{R}] \bullet$
 | *DeadZone* *pars* =
 | $[In1?, Out1! : \mathbb{R} |$
 | *Out1!* =
 | if (*pars.LowerValue* $<_R$ *In1?* $<_R$ *pars.UpperValue*)
 | then real 0
 | else
 | if *In1?* \leq_R *pars.LowerValue*
 | then *In1?* $-_R$ *pars.LowerValue*
 | else *In1?* $-_R$ *pars.UpperValue*]

6.2 Saturation

z

| **Saturate** : $[UpperLimit, LowerLimit : \mathbb{R}] \rightarrow \mathbb{P} [In1?, Out1! : \mathbb{R}]$

| \forall *pars* : $[UpperLimit, LowerLimit : \mathbb{R}] \bullet$
 | *Saturate* *pars* =
 | $[In1?, Out1! : \mathbb{R} |$
 | *In1?* $<_R$ *pars.LowerLimit* \wedge *Out1!* = *pars.LowerLimit* \vee
 | *In1?* $>_R$ *pars.UpperLimit* \wedge *Out1!* = *pars.UpperLimit* \vee
 | *pars.LowerLimit* \leq_R *In1?* \leq_R *pars.UpperLimit* \wedge *Out1!* = *In1?*]

6.3 Switch

$$\begin{array}{l} \text{Z} \\ \text{---}[X] \\ \text{---} \\ \mathbf{Switch} : [\text{Threshold} : \mathbb{R}] \rightarrow \mathbb{P} [\text{In}2? : \mathbb{R}; \text{In}1?, \text{In}3?, \text{Out}1! : X] \\ \text{---} \\ \forall \text{pars} : [\text{Threshold} : \mathbb{R}] \bullet \\ \text{Switch pars} = \\ \quad [\text{In}2? : \mathbb{R}; \text{In}1?, \text{In}3?, \text{Out}1! : X \mid \\ \quad \text{Out}1! = \\ \quad \quad \text{if } (\text{In}2? \geq_R \text{pars.Threshold}) \text{ then } \text{In}1? \text{ else } \text{In}3?] \end{array}$$

7 SIGNALS AND SYSTEMS

$$\begin{array}{l} \text{SML} \\ \text{---} \\ \text{open_theory "CLT_common";} \\ \text{new_theory "CLT_signals";} \end{array}$$

7.1 Demux

$$\begin{array}{l} \text{Z} \\ \text{---Demux-2}[X] \\ \text{---} \\ \text{In}1? : \text{seq } X; \\ \text{Out}1!, \text{Out}2! : X \\ \text{---} \\ \# \text{In}1? = 2; \\ \text{Out}1! = \text{In}1?(1) \wedge \text{Out}2! = \text{In}1?(2) \end{array}$$

$$\begin{array}{l} \text{Z} \\ \text{---Demux-3}[X] \\ \text{---} \\ \text{In}1? : \text{seq } X; \\ \text{Out}1!, \text{Out}2!, \text{Out}3! : X \\ \text{---} \\ \# \text{In}1? = 3; \\ \text{Out}1! = \text{In}1?(1) \wedge \text{Out}2! = \text{In}1?(2) \wedge \text{Out}3! = \text{In}1?(3) \end{array}$$

^z
Demux_4[X] _____
In1? : seq X;
Out1!, *Out2!*, *Out3!*, *Out4!* : X

 #*In1?* = 4;
Out1! = *In1?*(1) ∧ *Out2!* = *In1?*(2) ∧ *Out3!* = *In1?*(3) ∧ *Out4!* = *In1?*(4)

^z
Demux_5[X] _____
In1? : seq X;
Out1!, *Out2!*, *Out3!*, *Out4!*, *Out5!* : X

 #*In1?* = 5;
Out1! = *In1?*(1) ∧ *Out2!* = *In1?*(2) ∧ *Out3!* = *In1?*(3) ∧
Out4! = *In1?*(4) ∧ *Out5!* = *In1?*(5)

^z
Demux_6[X] _____
In1? : seq X;
Out1!, *Out2!*, *Out3!*, *Out4!*, *Out5!*,
Out6! : X

 #*In1?* = 6;
Out1! = *In1?*(1) ∧ *Out2!* = *In1?*(2) ∧ *Out3!* = *In1?*(3) ∧
Out4! = *In1?*(4) ∧ *Out5!* = *In1?*(5) ∧ *Out6!* = *In1?*(6)

^z
Demux_7[X] _____
In1? : seq X;
Out1!, *Out2!*, *Out3!*, *Out4!*, *Out5!*,
Out6!, *Out7!* : X

 #*In1?* = 7;
Out1! = *In1?*(1) ∧ *Out2!* = *In1?*(2) ∧ *Out3!* = *In1?*(3) ∧ *Out4!* = *In1?*(4) ∧
Out5! = *In1?*(5) ∧ *Out6!* = *In1?*(6) ∧ *Out7!* = *In1?*(7)

z

Demux_8[X] $In1? : seq X;$ $Out1!, Out2!, Out3!, Out4!, Out5!,$ $Out6!, Out7!, Out8! : X$ $\#In1? = 8;$ $Out1! = In1?(1) \wedge Out2! = In1?(2) \wedge Out3! = In1?(3) \wedge Out4! = In1?(4) \wedge$ $Out5! = In1?(5) \wedge Out6! = In1?(6) \wedge Out7! = In1?(7) \wedge Out8! = In1?(8)$

z

Demux_9[X] $In1? : seq X;$ $Out1!, Out2!, Out3!, Out4!, Out5!,$ $Out6!, Out7!, Out8!, Out9! : X$ $\#In1? = 9;$ $Out1! = In1?(1) \wedge Out2! = In1?(2) \wedge Out3! = In1?(3) \wedge Out4! = In1?(4) \wedge$ $Out5! = In1?(5) \wedge Out6! = In1?(6) \wedge Out7! = In1?(7) \wedge Out8! = In1?(8) \wedge$ $Out9! = In1?(9)$

z

Demux_10[X] $In1? : seq X;$ $Out1!, Out2!, Out3!, Out4!, Out5!,$ $Out6!, Out7!, Out8!, Out9!, Out10! : X$ $\#In1? = 10;$ $Out1! = In1?(1) \wedge Out2! = In1?(2) \wedge Out3! = In1?(3) \wedge Out4! = In1?(4) \wedge$ $Out5! = In1?(5) \wedge Out6! = In1?(6) \wedge Out7! = In1?(7) \wedge Out8! = In1?(8) \wedge$ $Out9! = In1?(9) \wedge Out10! = In1?(10)$

z

Demux_11[X] $In1? : seq X;$ $Out1!, Out2!, Out3!, Out4!, Out5!,$ $Out6!, Out7!, Out8!, Out9!, Out10!,$ $Out11! : X$ $\#In1? = 11;$ $Out1! = In1?(1) \wedge Out2! = In1?(2) \wedge Out3! = In1?(3) \wedge Out4! = In1?(4) \wedge$ $Out5! = In1?(5) \wedge Out6! = In1?(6) \wedge Out7! = In1?(7) \wedge Out8! = In1?(8) \wedge$ $Out9! = In1?(9) \wedge Out10! = In1?(10) \wedge Out11! = In1?(11)$

z

Demux_12[X] $In1? : seq X;$ $Out1!, Out2!, Out3!, Out4!, Out5!,$ $Out6!, Out7!, Out8!, Out9!, Out10!,$ $Out11!, Out12! : X$ $\#In1? = 12;$ $Out1! = In1?(1) \wedge Out2! = In1?(2) \wedge Out3! = In1?(3) \wedge Out4! = In1?(4) \wedge$ $Out5! = In1?(5) \wedge Out6! = In1?(6) \wedge Out7! = In1?(7) \wedge Out8! = In1?(8) \wedge$ $Out9! = In1?(9) \wedge Out10! = In1?(10) \wedge Out11! = In1?(11) \wedge Out12! = In1?(12)$

z

Demux_13[X] $In1? : seq X;$ $Out1!, Out2!, Out3!, Out4!, Out5!,$ $Out6!, Out7!, Out8!, Out9!, Out10!,$ $Out11!, Out12!, Out13! : X$ $\#In1? = 13;$ $Out1! = In1?(1) \wedge Out2! = In1?(2) \wedge Out3! = In1?(3) \wedge Out4! = In1?(4) \wedge$ $Out5! = In1?(5) \wedge Out6! = In1?(6) \wedge Out7! = In1?(7) \wedge Out8! = In1?(8) \wedge$ $Out9! = In1?(9) \wedge Out10! = In1?(10) \wedge Out11! = In1?(11) \wedge$ $Out12! = In1?(12) \wedge Out13! = In1?(13)$

^z

Demux_14[X]

In1? : seq X;
Out1!, *Out2!*, *Out3!*, *Out4!*, *Out5!*,
Out6!, *Out7!*, *Out8!*, *Out9!*, *Out10!*,
Out11!, *Out12!*, *Out13!*, *Out14!* : X

#*In1?* = 14;
Out1! = *In1?*(1) ∧ *Out2!* = *In1?*(2) ∧ *Out3!* = *In1?*(3) ∧ *Out4!* = *In1?*(4) ∧
Out5! = *In1?*(5) ∧ *Out6!* = *In1?*(6) ∧ *Out7!* = *In1?*(7) ∧ *Out8!* = *In1?*(8) ∧
Out9! = *In1?*(9) ∧ *Out10!* = *In1?*(10) ∧ *Out11!* = *In1?*(11) ∧
Out12! = *In1?*(12) ∧ *Out13!* = *In1?*(13) ∧ *Out14!* = *In1?*(14)

^z

Demux_15[X]

In1? : seq X;
Out1!, *Out2!*, *Out3!*, *Out4!*, *Out5!*,
Out6!, *Out7!*, *Out8!*, *Out9!*, *Out10!*,
Out11!, *Out12!*, *Out13!*, *Out14!*, *Out15!* : X

#*In1?* = 15;
Out1! = *In1?*(1) ∧ *Out2!* = *In1?*(2) ∧ *Out3!* = *In1?*(3) ∧ *Out4!* = *In1?*(4) ∧
Out5! = *In1?*(5) ∧ *Out6!* = *In1?*(6) ∧ *Out7!* = *In1?*(7) ∧ *Out8!* = *In1?*(8) ∧
Out9! = *In1?*(9) ∧ *Out10!* = *In1?*(10) ∧ *Out11!* = *In1?*(11) ∧ *Out12!* = *In1?*(12) ∧
Out13! = *In1?*(13) ∧ *Out14!* = *In1?*(14) ∧ *Out15!* = *In1?*(15)

^z

Demux_16[X]

In1? : seq X;
Out1!, *Out2!*, *Out3!*, *Out4!*, *Out5!*,
Out6!, *Out7!*, *Out8!*, *Out9!*, *Out10!*,
Out11!, *Out12!*, *Out13!*, *Out14!*, *Out15!*,
Out16! : X

#*In1?* = 16;
Out1! = *In1?*(1) ∧ *Out2!* = *In1?*(2) ∧ *Out3!* = *In1?*(3) ∧ *Out4!* = *In1?*(4) ∧
Out5! = *In1?*(5) ∧ *Out6!* = *In1?*(6) ∧ *Out7!* = *In1?*(7) ∧ *Out8!* = *In1?*(8) ∧
Out9! = *In1?*(9) ∧ *Out10!* = *In1?*(10) ∧ *Out11!* = *In1?*(11) ∧ *Out12!* = *In1?*(12) ∧
Out13! = *In1?*(13) ∧ *Out14!* = *In1?*(14) ∧ *Out15!* = *In1?*(15) ∧ *Out16!* = *In1?*(16)

z

Demux_17[X]

$In1? : seq X;$
 $Out1!, Out2!, Out3!, Out4!, Out5!,$
 $Out6!, Out7!, Out8!, Out9!, Out10!,$
 $Out11!, Out12!, Out13!, Out14!, Out15!,$
 $Out16!, Out17! : X$

$\#In1? = 17;$
 $Out1! = In1?(1) \wedge Out2! = In1?(2) \wedge Out3! = In1?(3) \wedge Out4! = In1?(4) \wedge$
 $Out5! = In1?(5) \wedge Out6! = In1?(6) \wedge Out7! = In1?(7) \wedge Out8! = In1?(8) \wedge$
 $Out9! = In1?(9) \wedge Out10! = In1?(10) \wedge Out11! = In1?(11) \wedge Out12! = In1?(12) \wedge$
 $Out13! = In1?(13) \wedge Out14! = In1?(14) \wedge Out15! = In1?(15) \wedge$
 $Out16! = In1?(16) \wedge Out17! = In1?(17)$

z

Demux_18[X]

$In1? : seq X;$
 $Out1!, Out2!, Out3!, Out4!, Out5!,$
 $Out6!, Out7!, Out8!, Out9!, Out10!,$
 $Out11!, Out12!, Out13!, Out14!, Out15!,$
 $Out16!, Out17!, Out18! : X$

$\#In1? = 18;$
 $Out1! = In1?(1) \wedge Out2! = In1?(2) \wedge Out3! = In1?(3) \wedge Out4! = In1?(4) \wedge$
 $Out5! = In1?(5) \wedge Out6! = In1?(6) \wedge Out7! = In1?(7) \wedge Out8! = In1?(8) \wedge$
 $Out9! = In1?(9) \wedge Out10! = In1?(10) \wedge Out11! = In1?(11) \wedge Out12! = In1?(12) \wedge$
 $Out13! = In1?(13) \wedge Out14! = In1?(14) \wedge Out15! = In1?(15) \wedge$
 $Out16! = In1?(16) \wedge Out17! = In1?(17) \wedge Out18! = In1?(18)$

^z
Demux_19[X]

In1? : seq X;
Out1!, *Out2!*, *Out3!*, *Out4!*, *Out5!*,
Out6!, *Out7!*, *Out8!*, *Out9!*, *Out10!*,
Out11!, *Out12!*, *Out13!*, *Out14!*, *Out15!*,
Out16!, *Out17!*, *Out18!*, *Out19!* : X

#*In1?* = 19;
Out1! = *In1?*(1) ∧ *Out2!* = *In1?*(2) ∧ *Out3!* = *In1?*(3) ∧ *Out4!* = *In1?*(4) ∧
Out5! = *In1?*(5) ∧ *Out6!* = *In1?*(6) ∧ *Out7!* = *In1?*(7) ∧ *Out8!* = *In1?*(8) ∧
Out9! = *In1?*(9) ∧ *Out10!* = *In1?*(10) ∧ *Out11!* = *In1?*(11) ∧ *Out12!* = *In1?*(12) ∧
Out13! = *In1?*(13) ∧ *Out14!* = *In1?*(14) ∧ *Out15!* = *In1?*(15) ∧
Out16! = *In1?*(16) ∧ *Out17!* = *In1?*(17) ∧ *Out18!* = *In1?*(18) ∧
Out19! = *In1?*(19)

^z
Demux_20[X]

In1? : seq X;
Out1!, *Out2!*, *Out3!*, *Out4!*, *Out5!*,
Out6!, *Out7!*, *Out8!*, *Out9!*, *Out10!*,
Out11!, *Out12!*, *Out13!*, *Out14!*, *Out15!*,
Out16!, *Out17!*, *Out18!*, *Out19!*, *Out20!* : X

#*In1?* = 20;
Out1! = *In1?*(1) ∧ *Out2!* = *In1?*(2) ∧ *Out3!* = *In1?*(3) ∧ *Out4!* = *In1?*(4) ∧
Out5! = *In1?*(5) ∧ *Out6!* = *In1?*(6) ∧ *Out7!* = *In1?*(7) ∧ *Out8!* = *In1?*(8) ∧
Out9! = *In1?*(9) ∧ *Out10!* = *In1?*(10) ∧ *Out11!* = *In1?*(11) ∧ *Out12!* = *In1?*(12) ∧
Out13! = *In1?*(13) ∧ *Out14!* = *In1?*(14) ∧ *Out15!* = *In1?*(15) ∧
Out16! = *In1?*(16) ∧ *Out17!* = *In1?*(17) ∧ *Out18!* = *In1?*(18) ∧
Out19! = *In1?*(19) ∧ *Out20!* = *In1?*(20)

7.2 From

^z
From[X]

Out1! : X

7.3 Goto

| | |
|--------------|---------------------|
| ^z | Goto [X] |
| | $In1? : X$ |

7.4 Ground

| | |
|--------------|--------------------------|
| ^z | Ground |
| | $Out1! : \mathbb{R}$ |
| | $Out1! = \text{real } 0$ |

7.5 Merge

| | |
|--------------|-------------------------------------|
| ^z | Merge_2 |
| | $In1?, In2? : \mathbb{U};$ |
| | $Action1?, Action2? : \mathbb{U};$ |
| | $Out1! : \mathbb{U}$ |
| | $Action1? \wedge Out1! = In1?$ |
| | $\vee Action2? \wedge Out1! = In2?$ |

| | |
|--------------|--|
| ^z | Merge_3 |
| | $In1?, In2?, In3? : \mathbb{U};$ |
| | $Action1?, Action2?, Action3? : \mathbb{U};$ |
| | $Out1! : \mathbb{U}$ |
| | $Action1? \wedge Out1! = In1?$ |
| | $\vee Action2? \wedge Out1! = In2?$ |
| | $\vee Action3? \wedge Out1! = In3?$ |

z

Merge_4

$In1?, In2?, In3?, In4? : \mathbb{U};$
 $Action1?, Action2?, Action3?, Action4? : \mathbb{U};$
 $Out1! : \mathbb{U}$

$Action1? \wedge Out1! = In1?$
 $\vee Action2? \wedge Out1! = In2?$
 $\vee Action3? \wedge Out1! = In3?$
 $\vee Action4? \wedge Out1! = In4?$

z

Merge_5

$In1?, In2?, In3?, In4?, In5? : \mathbb{U};$
 $Action1?, Action2?, Action3?, Action4?, Action5? : \mathbb{U};$
 $Out1! : \mathbb{U}$

$Action1? \wedge Out1! = In1?$
 $\vee Action2? \wedge Out1! = In2?$
 $\vee Action3? \wedge Out1! = In3?$
 $\vee Action4? \wedge Out1! = In4?$
 $\vee Action5? \wedge Out1! = In5?$

z

Merge_6

$In1?, In2?, In3?, In4?, In5?, In6? : \mathbb{U};$
 $Action1?, Action2?, Action3?, Action4?, Action5?, Action6? : \mathbb{U};$
 $Out1! : \mathbb{U}$

$Action1? \wedge Out1! = In1?$
 $\vee Action2? \wedge Out1! = In2?$
 $\vee Action3? \wedge Out1! = In3?$
 $\vee Action4? \wedge Out1! = In4?$
 $\vee Action5? \wedge Out1! = In5?$
 $\vee Action6? \wedge Out1! = In6?$

7.6 Mux

$$\begin{array}{|l} \text{z} \\ \hline \mathbf{Mux_2}[X] \\ \hline In1?, In2? : X; \\ Out1! : seq X \\ \hline \\ Out1! = \{1 \mapsto In1?, 2 \mapsto In2?\} \\ \hline \end{array}$$

$$\begin{array}{|l} \text{z} \\ \hline \mathbf{Mux_3}[X] \\ \hline In1?, In2?, In3? : X; \\ Out1! : seq X \\ \hline \\ Out1! = \langle In1?, In2?, In3? \rangle \\ \hline \end{array}$$

$$\begin{array}{|l} \text{z} \\ \hline \mathbf{Mux_4}[X] \\ \hline In1?, In2?, In3?, In4? : X; \\ Out1! : seq X \\ \hline \\ Out1! = \langle In1?, In2?, In3?, In4? \rangle \\ \hline \end{array}$$

$$\begin{array}{|l} \text{z} \\ \hline \mathbf{Mux_5}[X] \\ \hline In1?, In2?, In3?, In4?, In5? : X; \\ Out1! : seq X \\ \hline \\ Out1! = \langle In1?, In2?, In3?, In4?, In5? \rangle \\ \hline \end{array}$$

$$\begin{array}{|l} \text{z} \\ \hline \mathbf{Mux_6}[X] \\ \hline In1?, In2?, In3?, In4?, In5?, \\ In6? : X; \\ Out1! : seq X \\ \hline \\ Out1! = \langle In1?, In2?, In3?, In4?, In5?, \\ In6? \rangle \\ \hline \end{array}$$

^z
Mux_7[X]

In1?, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?* : X;
Out1! : seq X

Out1! = \langle *In1?*, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?* \rangle

^z
Mux_8[X]

In1?, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?* : X;
Out1! : seq X

Out1! = \langle *In1?*, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?* \rangle

^z
Mux_9[X]

In1?, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?* : X;
Out1! : seq X

Out1! = \langle *In1?*, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?* \rangle

^z
Mux_10[X]

In1?, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?* : X;
Out1! : seq X

Out1! = \langle *In1?*, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?* \rangle

^z **Mux_11**[X]

In1?, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11? : X;
Out1! : seq X

Out1! = ⟨*In1?*, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11?⟩

^z **Mux_12**[X]

In1?, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11?, *In12?* : X;
Out1! : seq X

Out1! = ⟨*In1?*, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11?, *In12?*⟩

^z **Mux_13**[X]

In1?, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11?, *In12?*, *In13?* : X;
Out1! : seq X

Out1! = ⟨*In1?*, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11?, *In12?*, *In13?*⟩

^z **Mux_14**[X]

In1?, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11?, *In12?*, *In13?*, *In14?* : X;
Out1! : seq X

Out1! = ⟨*In1?*, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11?, *In12?*, *In13?*, *In14?*⟩

^z **Mux_15**[X]

In1?, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11?, *In12?*, *In13?*, *In14?*, *In15?* : X;
Out1! : seq X

Out1! = ⟨*In1?*, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11?, *In12?*, *In13?*, *In14?*, *In15?*⟩

^z **Mux_16**[X]

In1?, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11?, *In12?*, *In13?*, *In14?*, *In15?*,
In16? : X;
Out1! : seq X

Out1! = ⟨*In1?*, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11?, *In12?*, *In13?*, *In14?*, *In15?*,
In16?⟩

^z **Mux_17**[X]

In1?, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11?, *In12?*, *In13?*, *In14?*, *In15?*,
In16?, *In17?* : X;
Out1! : seq X

Out1! = \langle *In1?*, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11?, *In12?*, *In13?*, *In14?*, *In15?*,
In16?, *In17?* \rangle

^z **Mux_18**[X]

In1?, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11?, *In12?*, *In13?*, *In14?*, *In15?*,
In16?, *In17?*, *In18?* : X;
Out1! : seq X

Out1! = \langle *In1?*, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11?, *In12?*, *In13?*, *In14?*, *In15?*,
In16?, *In17?*, *In18?* \rangle

^z **Mux_19**[X]

In1?, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11?, *In12?*, *In13?*, *In14?*, *In15?*,
In16?, *In17?*, *In18?*, *In19?* : X;
Out1! : seq X

Out1! = \langle *In1?*, *In2?*, *In3?*, *In4?*, *In5?*,
In6?, *In7?*, *In8?*, *In9?*, *In10?*,
In11?, *In12?*, *In13?*, *In14?*, *In15?*,
In16?, *In17?*, *In18?*, *In19?* \rangle

$$\begin{array}{l} \text{z} \\ \text{Mux_20}[X] \\ \hline \text{In1?}, \text{In2?}, \text{In3?}, \text{In4?}, \text{In5?}, \\ \text{In6?}, \text{In7?}, \text{In8?}, \text{In9?}, \text{In10?}, \\ \text{In11?}, \text{In12?}, \text{In13?}, \text{In14?}, \text{In15?}, \\ \text{In16?}, \text{In17?}, \text{In18?}, \text{In19?}, \text{In20?} : X; \\ \text{Out1!} : \text{seq } X \\ \hline \text{Out1!} = \langle \text{In1?}, \text{In2?}, \text{In3?}, \text{In4?}, \text{In5?}, \\ \text{In6?}, \text{In7?}, \text{In8?}, \text{In9?}, \text{In10?}, \\ \text{In11?}, \text{In12?}, \text{In13?}, \text{In14?}, \text{In15?}, \\ \text{In16?}, \text{In17?}, \text{In18?}, \text{In19?}, \text{In20?} \rangle \end{array}$$

7.7 Selector

$$\begin{array}{l} \text{z} \\ \text{[X]} \\ \hline \text{Selector} : [\text{Elements} : \text{seq } \mathbb{R}] \rightarrow \mathbb{P} [\text{In1?}, \text{Out1!} : \text{seq } X] \\ \hline \forall \text{pars} : [\text{Elements} : \text{seq } \mathbb{R}] \bullet \\ \text{Selector pars} = \\ [\text{In1?}, \text{Out1!} : \text{seq } X \mid \\ \text{ran } (\text{pars.Elements} \circ r2z) \subseteq \text{dom } \text{In1?} \wedge \\ \text{Out1!} = \text{In1?} \circ r2z \circ \text{pars.Elements}] \end{array}$$

7.8 Terminator

$$\begin{array}{l} \text{z} \\ \text{Terminator}[X] \\ \hline \text{In1?} : X \\ \hline \end{array}$$

8 SOURCES

$$\begin{array}{l} \text{SML} \\ \text{open_theory "CLT_common";} \\ \text{new_theory "CLT_sources";} \end{array}$$

8.1 Constant

$$\begin{array}{l} \text{Z} \\ \hline \text{[X]} \\ \hline \text{Constant} : [\text{Value} : X] \rightarrow \mathbb{P} [\text{Out1!} : X] \\ \hline \forall \text{pars} : [\text{Value} : X] \bullet \\ \quad \text{Constant pars} = [\text{Out1!} : X \mid \text{Out1!} = \text{pars.Value}] \end{array}$$

9 SINKS

SML

```
open_theory "CLT_common";
new_theory "CLT_sinks";
```

9.1 Display

$$\begin{array}{l} \text{Z} \\ \text{Display[X]} \\ \hline \text{In1? : X} \\ \hline \end{array}$$

9.2 Scope

$$\begin{array}{l} \text{Z} \\ \text{Scope[X]} \\ \hline \text{In1? : X} \\ \hline \end{array}$$

9.3 To Workspace

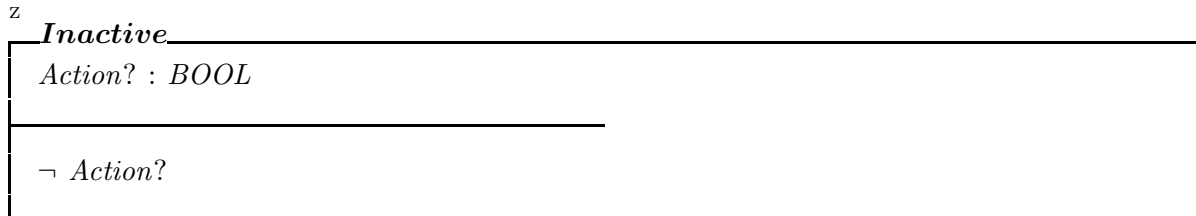
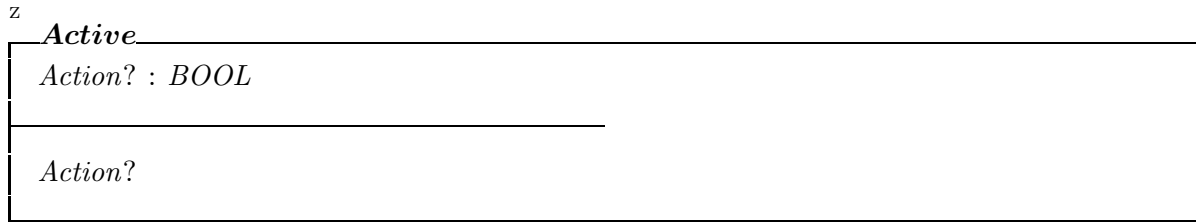
$$\begin{array}{l} \text{Z} \\ \text{ToWorkspace[X]} \\ \hline \text{In1? : X} \\ \hline \end{array}$$

10 SUBSYSTEMS

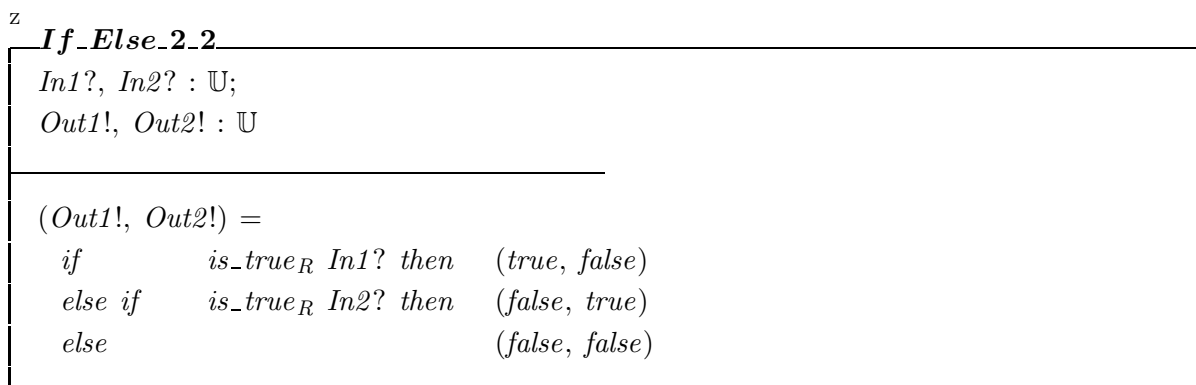
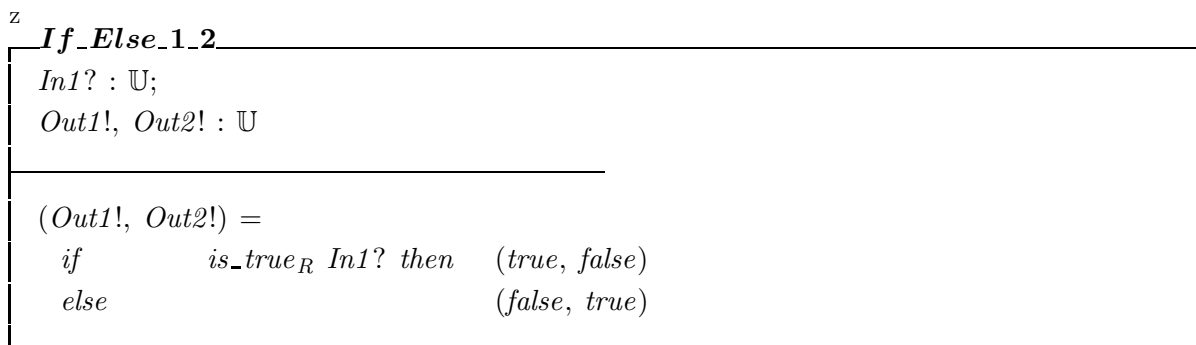
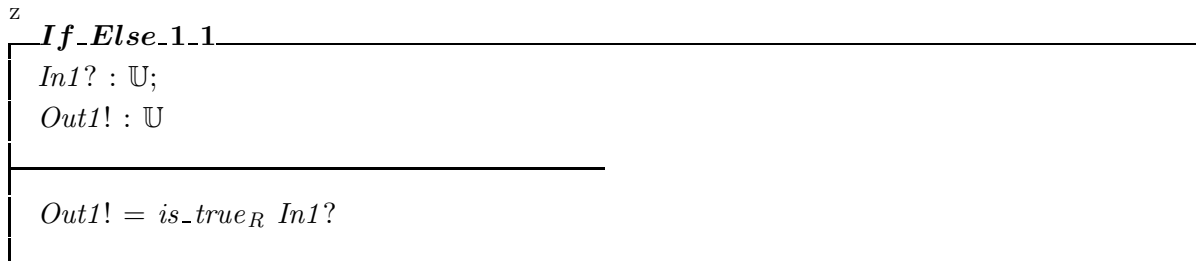
SML

```
open_theory "CLT_common";
new_theory "CLT_subsystems";
```

10.1 Action Ports



10.2 If



z

If_Else_2_3 $In1?, In2? : \mathbb{U};$ $Out1!, Out2!, Out3! : \mathbb{U}$ $(Out1!, Out2!, Out3!) =$

| | | | |
|----------------|-------------------|-------------|------------------------|
| <i>if</i> | $is_true_R In1?$ | <i>then</i> | $(true, false, false)$ |
| <i>else if</i> | $is_true_R In2?$ | <i>then</i> | $(false, true, false)$ |
| <i>else</i> | | | $(false, false, true)$ |

z

If_Else_3_3 $In1?, In2?, In3? : \mathbb{U};$ $Out1!, Out2!, Out3! : \mathbb{U}$ $(Out1!, Out2!, Out3!) =$

| | | | |
|----------------|-------------------|-------------|-------------------------|
| <i>if</i> | $is_true_R In1?$ | <i>then</i> | $(true, false, false)$ |
| <i>else if</i> | $is_true_R In2?$ | <i>then</i> | $(false, true, false)$ |
| <i>else if</i> | $is_true_R In3?$ | <i>then</i> | $(false, false, true)$ |
| <i>else</i> | | | $(false, false, false)$ |

z

If_Else_3_4 $In1?, In2?, In3? : \mathbb{U};$ $Out1!, Out2!, Out3!, Out4! : \mathbb{U}$ $(Out1!, Out2!, Out3!, Out4!) =$

| | | | |
|----------------|-------------------|-------------|-------------------------------|
| <i>if</i> | $is_true_R In1?$ | <i>then</i> | $(true, false, false, false)$ |
| <i>else if</i> | $is_true_R In2?$ | <i>then</i> | $(false, true, false, false)$ |
| <i>else if</i> | $is_true_R In3?$ | <i>then</i> | $(false, false, true, false)$ |
| <i>else</i> | | | $(false, false, false, true)$ |

z

If_Else_4_4

$In1?, In2?, In3?, In4? : \mathbb{U};$
 $Out1!, Out2!, Out3!, Out4! : \mathbb{U}$

$(Out1!, Out2!, Out3!, Out4!) =$
 if $is_true_R In1?$ then $(true, false, false, false)$
 else if $is_true_R In2?$ then $(false, true, false, false)$
 else if $is_true_R In3?$ then $(false, false, true, false)$
 else if $is_true_R In4?$ then $(false, false, false, true)$
 else $(false, false, false, false)$

z

If_Else_4_5

$In1?, In2?, In3?, In4? : \mathbb{U};$
 $Out1!, Out2!, Out3!, Out4!, Out5! : \mathbb{U}$

$(Out1!, Out2!, Out3!, Out4!, Out5!) =$
 if $is_true_R In1?$ then $(true, false, false, false, false)$
 else if $is_true_R In2?$ then $(false, true, false, false, false)$
 else if $is_true_R In3?$ then $(false, false, true, false, false)$
 else if $is_true_R In4?$ then $(false, false, false, true, false)$
 else $(false, false, false, false, true)$

z

If_Else_5_5

$In1?, In2?, In3?, In4?, In5? : \mathbb{U};$
 $Out1!, Out2!, Out3!, Out4!, Out5! : \mathbb{U}$

$(Out1!, Out2!, Out3!, Out4!, Out5!) =$
 if $is_true_R In1?$ then $(true, false, false, false, false)$
 else if $is_true_R In2?$ then $(false, true, false, false, false)$
 else if $is_true_R In3?$ then $(false, false, true, false, false)$
 else if $is_true_R In4?$ then $(false, false, false, true, false)$
 else if $is_true_R In5?$ then $(false, false, false, false, true)$
 else $(false, false, false, false, false)$

^z
If_Else_5_6

In1?, *In2?*, *In3?*, *In4?*, *In5?* : \mathbb{U} ;
Out1!, *Out2!*, *Out3!*, *Out4!*, *Out5!*, *Out6!* : \mathbb{U}

(*Out1!*, *Out2!*, *Out3!*, *Out4!*, *Out5!*, *Out6!*) =
 if *is_true_R* *In1?* then (*true*, *false*, *false*, *false*, *false*, *false*)
 else if *is_true_R* *In2?* then (*false*, *true*, *false*, *false*, *false*, *false*)
 else if *is_true_R* *In3?* then (*false*, *false*, *true*, *false*, *false*, *false*)
 else if *is_true_R* *In4?* then (*false*, *false*, *false*, *true*, *false*, *false*)
 else if *is_true_R* *In5?* then (*false*, *false*, *false*, *false*, *true*, *false*)
 else (*false*, *false*, *false*, *false*, *false*, *true*)

10.3 SwitchCase

This example is the one used in the **Simulink** *SwitchCase* help page.

^z
SwitchCase_sample

In1? : \mathbb{U} ;
Out1!, *Out2!*, *Out3!* : \mathbb{U}

(*Out1!*, *Out2!*, *Out3!*) =
 if *In1?* = *real 1* then (*true*, *false*, *false*)
 else if *In1?* ∈ {*real 2*, *real 3*} then (*false*, *true*, *false*)
 else (*false*, *false*, *true*)

^z
SwitchCase_nodefault_sample

In1? : \mathbb{U} ;
Out1!, *Out2!*, *Out3!* : \mathbb{U}

(*Out1!*, *Out2!*, *Out3!*) =
 if *In1?* = *real 1* then (*true*, *false*, *false*)
 else if *In1?* ∈ {*real 2*, *real 3*} then (*false*, *true*, *false*)
 else if *In1?* = *real 4* then (*false*, *false*, *true*)
 else (*false*, *false*, *false*)

11 THE THEORY CLT

The following Standard ML script creates a new theory for the CLT library.

SML

```
open_theory "CLT_continuous";  
new_theory "CLT";  
new_parent "CLT_discrete";  
new_parent "CLT_functions";  
new_parent "CLT_math";  
new_parent "CLT_nonlinear";  
new_parent "CLT_signals";  
new_parent "CLT_sources";  
new_parent "CLT_sinks";  
new_parent "CLT_subsystems";
```

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